

SONY®

HD COLOR CAMERA

HDC3300R

HD SUPER MOTION

Digital HDVS 

Power HAD FX 
MEMORY STICK™

OPERATION MANUAL English
2nd Edition

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Overview

The HDC3300R is the camera unit of a high-definition super-slow-motion video camera system with a 2/3-type CCD for 2,200,000 pixels.

It incorporates the latest pickup elements and digital signal-processing LSI and yields higher picture quality and higher stability in image creation at HD 3-times speed in a system with the HDCU3300R HD Camera Control Unit, while maintaining conventional popular functions and operability. (This product is not designed for standalone operations.)

Features

High picture quality and high performance

The new 2/3-type IT CCD for 2,200,000 pixels conforms to driving formats of 3-times conventional speed, achieving high sensitivity and low smear. In addition, the built-in 16-bit A/D converter provides picture quality of optimal grade in combination with the signal-processing LSI built in the HDCU3300R.

Multiple formats

The camera is compatible with the 1080/50i and 59.94i interlace, the 720/50P and 59.94P, and 1080/50P and 59.94P progressive scan systems.

Newly designed integrated unit with low center of gravity

A stylish appearance with low-slung design has been adopted. When used in combination with the HDLA1500-series Large Lens Adaptor, it permits the viewfinder to be mounted at a low position, making the viewfinder position closer to the optical axis of the lens.

Optimized handle shape and VF slide mechanism for stable shooting

A new handle design has been adopted. A slight protrusion of the upper front part of the handle enables stable holding of the camera while you are shooting, by holding the front part of the handle.

Furthermore, the movable range of a front-rear slide mechanism for the viewfinder attachment has been widened. Any difference in weight balance caused by having a different lens attached can be counteracted by adjusting the viewfinder attachment position, in combination with the movable shoulder pad position. This provides the best balance for shooting with the camera on your shoulder.

Swing handle

The swinging structure of the handle enables the large viewfinder mounted on the HDLA1500-series Large Lens Adaptor to be shifted forward, giving it the same total longitudinal size as a standard studio-use camera, for operability equivalent to that of a standard studio-use camera.

Position-adjustable shoulder pad

The position of the shoulder pad can be adjusted for stable shooting according to the build of the camera operator, the type of lens in use, or the shooting style.

A low-repulsion shoulder pad (position fixed) is available as an option (Part No.: A-8286-346-A).

Function-assignable switches

The camera has a switch to which various functions can be assigned on the side panel. You can activate your desired function, such as electronic color-temperature conversion, instantly when shooting by assigning it to the switch in advance.

Switches on the handle are also available as function assignable switches.

Focus assist functions

The VF detail function and focus assist indicator function facilitate focusing.

VF detail

Various functions are provided for the VF detail signal, which can be added only on images on the viewfinder screen in order to facilitate focusing in various situations: Functions for coloring the VF detail signal, flickering the VF detail signal by adding modulation, thickening the VF detail signal, and automatically compensating the VF detail level according to the zoom position.

Focus assist indicator

The focusing level indicator on the viewfinder screen provides a guide for focusing. The best focus setting can be easily determined by observing fluctuation of the level indicator as a guide.

“Memory Stick”¹⁾ operation

The camera is equipped with a “Memory Stick” port, which enables setup data storage and software upgrading using a “Memory Stick.”

1) Memory Stick and  MEMORY STICK[™] are trademarks of Sony Corporation.

Various color-reproduction functions (in combination with HDCU3300R)

Selection of multiple gamma tables

Seven types of standard and 4 types of hyper gamma tables are provided with this camera. The hyper gamma values enable cinemalike image creations with wide dynamic range, which are different from those achieved with conventional video gamma.

Multimatrix color correction

In addition the standard 6-axis matrix function, the camera has a multimatrix function that permits you to adjust the hue and chroma for color components in 16-axis directions independently. This is quite useful in color matching among multiple cameras.

Knee saturation

Change of hue and decrease in chroma that occur in highlighted areas can be compensated. This enables reproduction of natural skin tones under strong lighting.

Low key saturation

Hue and saturation in low-key zones can be compensated. Thus, compensation for color reproduction in all zones is enabled in combination with matrix color compensation and knee saturation functions.

Versatile detail control functions (in combination with HDCU3300R)

Skin-tone detail function

This function allows control (emphasis or suppression) of the detail level for just a certain hue or chroma area in the image, by creating a detail gate signal from color components of your specified hue, such as skin tones. The detail levels of three hues can be adjusted independently at the same time.

Detail boost-frequency control

The boost frequency can be adjusted from 20 to 30 MHz. This allows the detail thickness to be set appropriately for the subject, thus enabling more subtle image expression.

H/V ratio control

The ratio between horizontal and vertical detail can be adjusted.

White/black limiter

The white and black details can be limited independently.

Flicker-reduction function

Flicker may occur in slow-motion playback of images recorded at 3 times normal speed. Variations in the video

levels caused by the power-supply frequency for artificial lighting under which shooting is undertaken are not averaged across the fields during supermotion shooting, with which exposure time is one-third that with normal speed shooting. This may result in differences in video levels to be played back, i.e., a phenomenon called flicker. To reduce flicker, this camera system is provided for the flicker-reduction function, with which real-time processing for averaging differences in video levels across fields is performed.

Easy menu-based setting

Selections and settings for viewfinder display items, safety-zone marker²⁾ or center marker,³⁾ screen size marker, etc. can be made quickly and easily, using setup menus displayed on the viewfinder screen or an external monitor.

2) Safety zone marker:

A box-shaped marker displayed on the viewfinder screen which indicates 80%, 90%, 92.5%, or 95% of the total screen area

3) Center marker:

A cross-shaped marker which indicates the center of the viewfinder screen

Wide variety of viewfinder display options

Along with items such as operation messages, a zebra pattern,⁴⁾ a safety-zone marker, and a center marker, camera settings may also be displayed on the viewfinder screen. Furthermore, there are other indicators arranged above and below the viewfinder, such as a tally lamp, battery warning indicator, and an indicator to tell you that one or more settings are other than standard. This makes it simple to check the status of the camera.

4) Zebra pattern:

A stripe pattern displayed on the viewfinder screen which indicates the portions where the video level is above about 70% or 100%. Used to check the video level of the subject.

New 10-gigabit optical digital transmission

The camera uses electro-optical coding cable for 10-gigabit optical digital transmission between the camera and a Camera Control Unit.

High-resolution monochrome and color multiformat viewfinders (optional)

The HDVF-20A/200 multiformat 2-type monochrome CRT viewfinders and the HDVF-C35W (3.5-type) / HDVF-C30WR (2.7-type) multiformat color LCD viewfinders are available as options to cover various applications.

Prevention of electrical shock

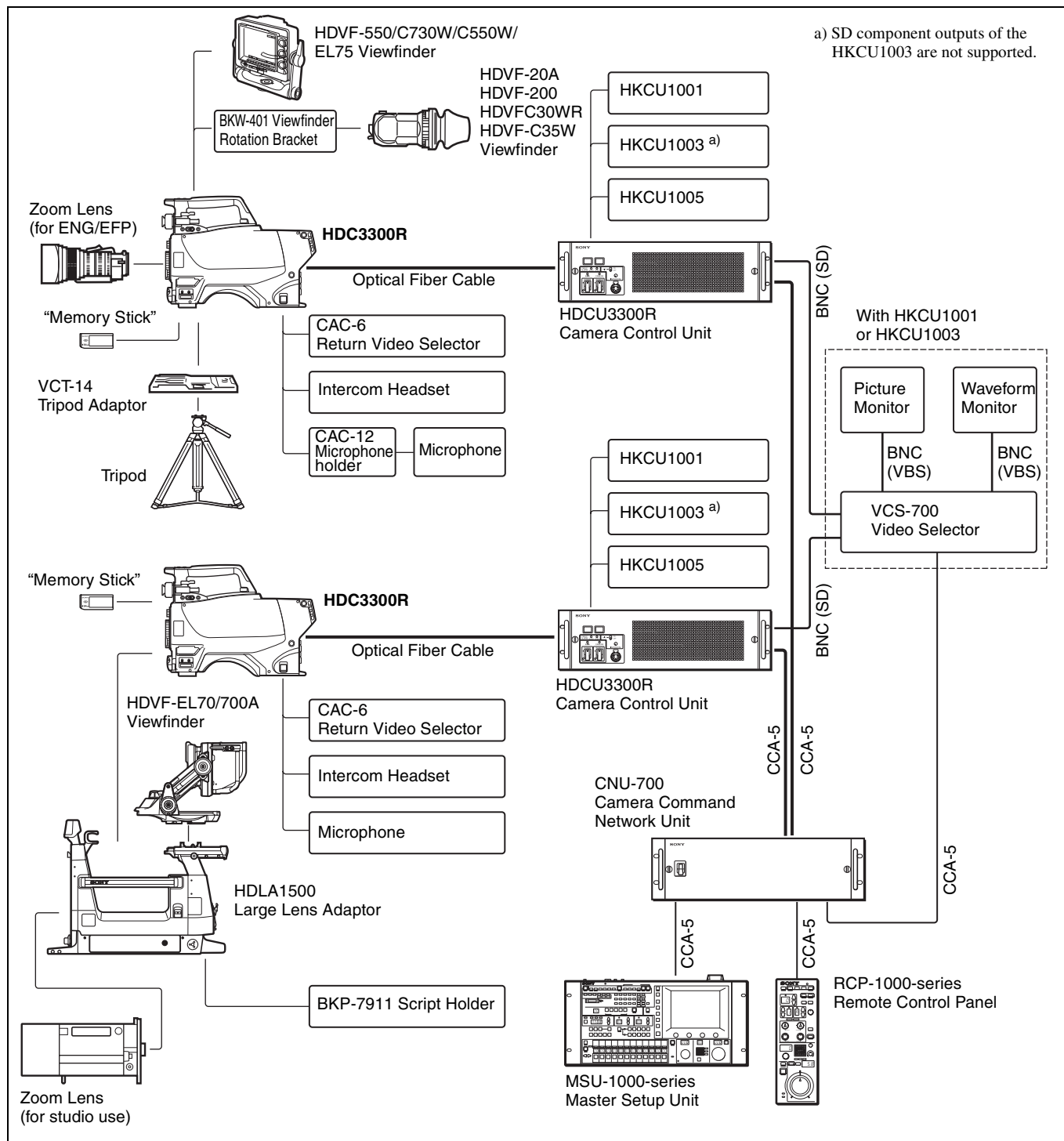
When the power connection is unsafe, the power supply from the connected Camera Control Unit will be shut off.

System Configuration Example

Peripherals and related devices for the camera are shown in a figure.

Note

Production of some of the peripherals and related devices shown in the figures has been discontinued. For advice for choosing devices, please contact your Sony dealer or a Sony sales representative.



Precautions

Note on laser beams

Laser beams may damage the CCDs. If you shoot a scene that includes a laser beam, be careful not to let a laser beam become directed into the lens of the camera.

Do not subject to severe shocks

Damage to the case or internal components may result.

When finished using

Set the power switch to OFF.

Operation and storage environment

Store in a level place with air conditioning.

If the unit gets wet, make sure it is completely dry before storage.

Avoid use or storage in the following places:

- Extremely hot or cold places
- Places with high humidity
- Places with strong vibration
- Near strong magnetic fields
- In places where it receives much direct sunlight, or near heating equipment

Condensation

If you move the camera from a very cold place to a warm place, or use it in a damp location, condensation may form on the lens or inside the camera.

The camera has no built-in condensation indicator. If you find condensation on the body or lens, switch the camera off and wait for the condensation to disappear for about one hour.

Phenomena Specific to CCD Image Sensors

The following phenomena that may appear in images are specific to CCD (Charge Coupled Device) image sensors. They do not indicate malfunctions.

White flecks

Although the CCD image sensors are produced with high-precision technologies, fine white flecks may be generated on the screen in rare cases, caused by cosmic rays.

This is related to the principle of CCD image sensors and is not a malfunction.

The white flecks especially tend to be seen

- when operating at a high environmental temperature
 - when you have raised the master gain (sensitivity)
- This product has a compensation function and the problem may be alleviated by automatic black balance adjustment (*see page 20*).

Smear

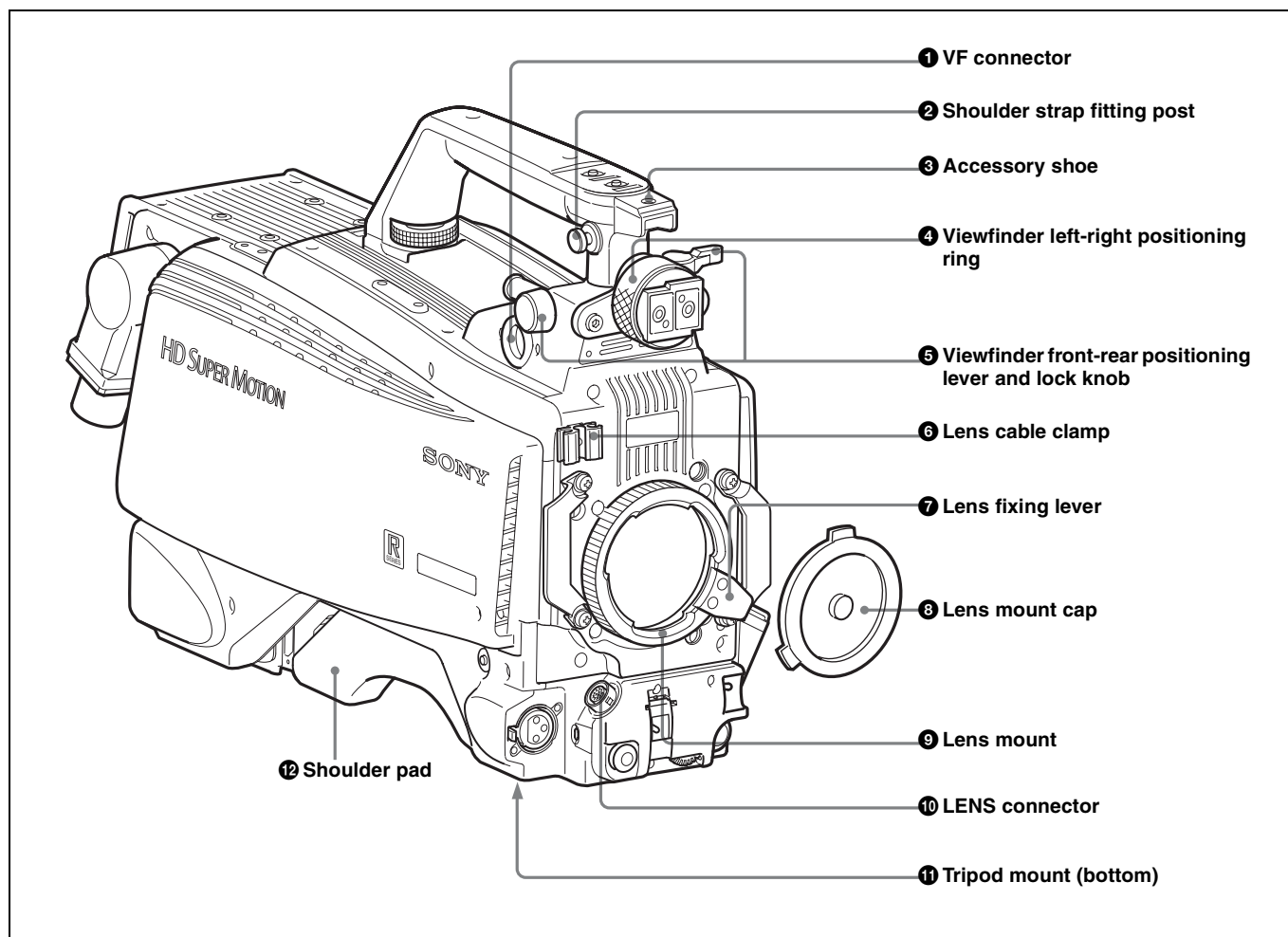
When an extremely bright object, such as a strong spotlight or flashlight, is being shot, vertical tails may be produced on the screen, or the image may be distorted.

Aliasing

When fine patterns, stripes, or lines are shot, they may appear jagged or flicker.

Locations and Functions of Parts

Accessory Attachments



① VF (viewfinder) connector (20-pin)

Connect the cable of the viewfinder (not supplied).

② Shoulder strap fitting post

Attach one end of a shoulder strap (not supplied) to this fitting post, and the other end to the fitting post on the other side of the camera.

③ Accessory shoe

To attach an accessory using a 1/4-inch screw.

④ Viewfinder left-right positioning ring

Loosen this ring to adjust the viewfinder position towards the left or right.

⑤ Viewfinder front-rear positioning lever and lock knob

Loosen the lever and knob to adjust the viewfinder position towards the front or rear.

For details on adjusting the viewfinder position, see “Attaching a Viewfinder” on page 16.

⑥ Lens cable clamp

To secure the cable of the lens (not supplied).

⑦ Lens fixing lever

To secure the lens in the lens mount.

⑧ Lens mount cap

The cover can be removed by moving the lens fixing lever upward. Keep the lens mount covered with this cap when a lens is not attached.

⑨ Lens mount

To attach a lens (not supplied).

⑩ LENS connector (12-pin)

Connect the lens cable. The camera can control the lens functions through this cable.

⑪ Tripod mount

Attach the VCT-14 Tripod Adaptor when mounting the camera on a tripod.

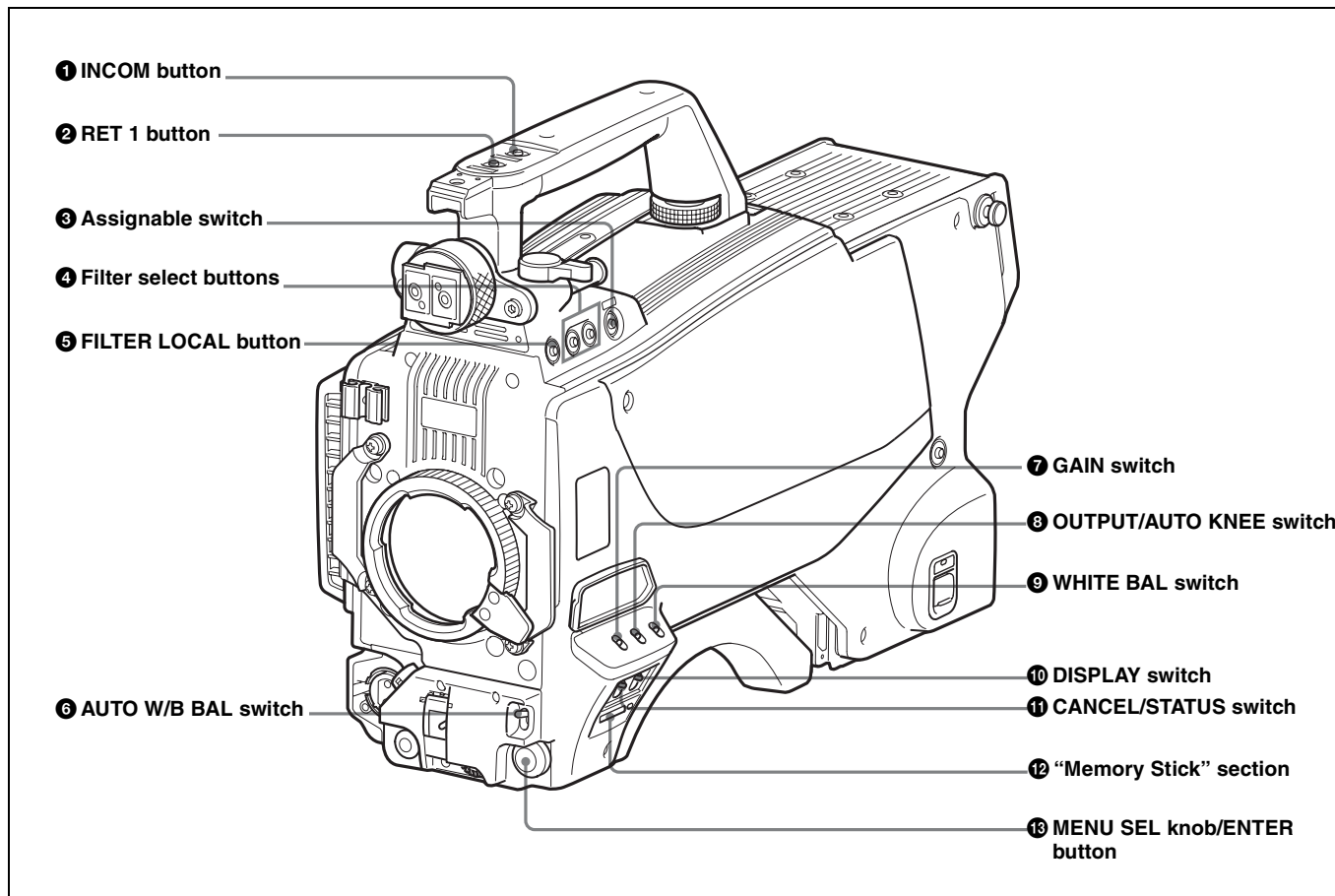
⑫ Shoulder pad

You can adjust the position so that you can get the best balance for shooting with the camera on your shoulder.

For details, see “Adjusting the Shoulder Pad Position” on page 19.

Controls and Connectors

Front right



① INCOM (intercom 1) button

The intercom 1 microphone is ON while this button is held pressed.

You can also assign other functions to this button, using the menu displayed on the viewfinder screen.

② RET 1 (return video 1) button

The return video 1 signal from the camera control unit is monitored on the viewfinder screen while this button is pressed. It function the same as the RET 1 button on the side (page 10) and that on the operation panel on the rear of the camera (page 12 or 13).

You can also assign other functions to this button, using the menu displayed on the viewfinder screen.

③ Assignable switch

You can assign a function using the menu displayed on the viewfinder screen.

④ Filter select buttons

You can switch the built-in ND and CC (color temperature conversion) filters by pressing the selectors while holding the FILTER LOCAL button depressed.

Pressing the left button selects the available ND filters (clear, 1/4ND, 1/8ND, 1/16ND, 1/64ND) in sequence.

Pressing the right button selects the available CC filters (cross, 3200K, 4300K, 6300K, 8000K) in sequence.

⑤ FILTER LOCAL button

While holding this button depressed, press either of the filter select buttons to select the ND or CC filters.

⑥ AUTO W/B BAL (white and black balance automatic adjustment) switch

This switch does not function.

Use a camera control unit or a remote control device, such as MSU or RCP series.

⑦ GAIN switch

This switch does not function.

Use a camera control unit or a remote control device, such as MSU or RCP series.

⑧ OUTPUT (output signal selection)/AUTO KNEE switch

Select the signal (color bar signal or camera's video signal) to be used as output to the viewfinder or the TEST OUT connector when the camera control unit is not connected and only the camera is on.

BARS: Output is a color bar signal.

CAM: Output is the camera's video signal.

AUTO KNEE: Not used.

Note

When a camera control unit is connected, output signal selection is controlled from the external control device, and this switch of the camera is disabled.

⑨ WHITE BAL (white balance memory selection) switch

This switch does not function.

Use a camera control unit or a remote control device, such as MSU or RCP series.

⑩ DISPLAY switch

The functions of the DISPLAY switch are as follows:

DISPLAY: Characters and messages showing the camera settings and operating status may be displayed on the viewfinder screen.

OFF: Status messages will not appear on the viewfinder screen.

MENU: Menus for camera settings will be displayed on the viewfinder screen.

⑪ CANCEL/STATUS switch

CANCEL: When a menu is displayed on the viewfinder screen, you can cancel any changed settings or return the display to the previous menu.

STATUS: When no menu is displayed on the viewfinder screen, the status information of this camera is displayed.

⑫ "Memory Stick" section

A slot to accommodate a "Memory Stick" and an access lamp are provided behind the panel.

The access lamp lights in red while writing or reading data to/from a "Memory Stick."

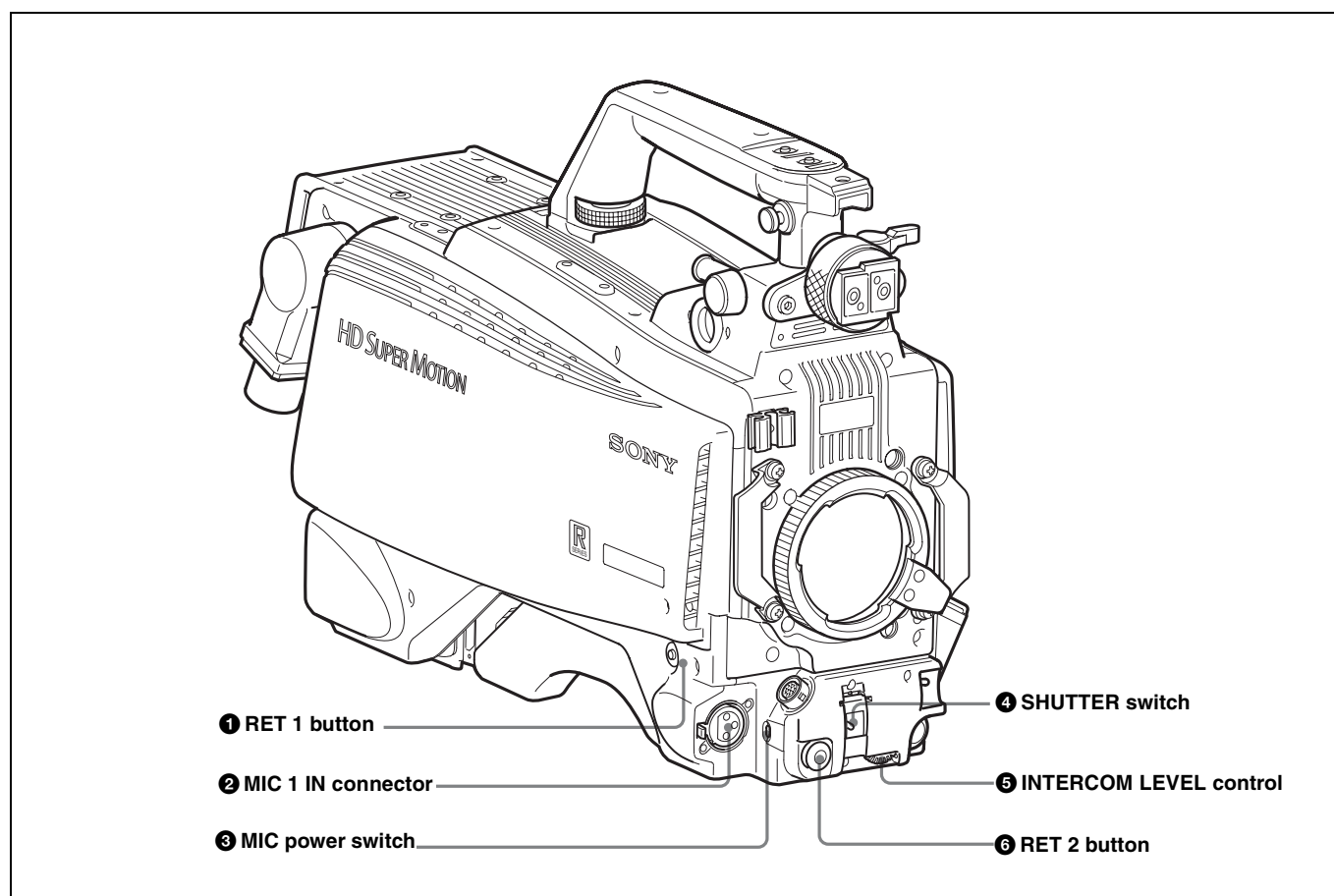
Note

When the access lamp is lit, do not insert/remove the "Memory Stick" or turn off the camera.

⑬ MENU SEL (menu select) knob/ENTER button (rotary encoder)

To select settings from menus displayed on the viewfinder screen (by rotating the knob) and to confirm settings (by pushing the button).

Front left



❶ RET 1 (return video 1) button

The return video 1 signal from the camera control unit is monitored on the viewfinder screen while this button is pressed. It function the same as the RET 1 buttons on the handle (*page 8*) and that on the operation panel on the rear of the camera (*page 12 or 13*).

You can also assign other functions to this button, using the menu displayed on the viewfinder screen.

❷ MIC 1 IN (microphone 1 input) connector (XLR 3-pin)

Connect a microphone.

This connector and the AUDIO IN CH-1 connector (*page 15*) on the operation panel on the rear of the camera are alternately activated with the CH1 audio input select switch (*page 15*).

❸ MIC (microphone) power switch

+48V: To supply a power of +48 V to the connected microphone.

OFF: Not to supply a power to the connected microphone.

❹ SHUTTER switch

This switch does not function.

❺ INTERCOM LEVEL control

To adjust the intercom/earphone volume level.

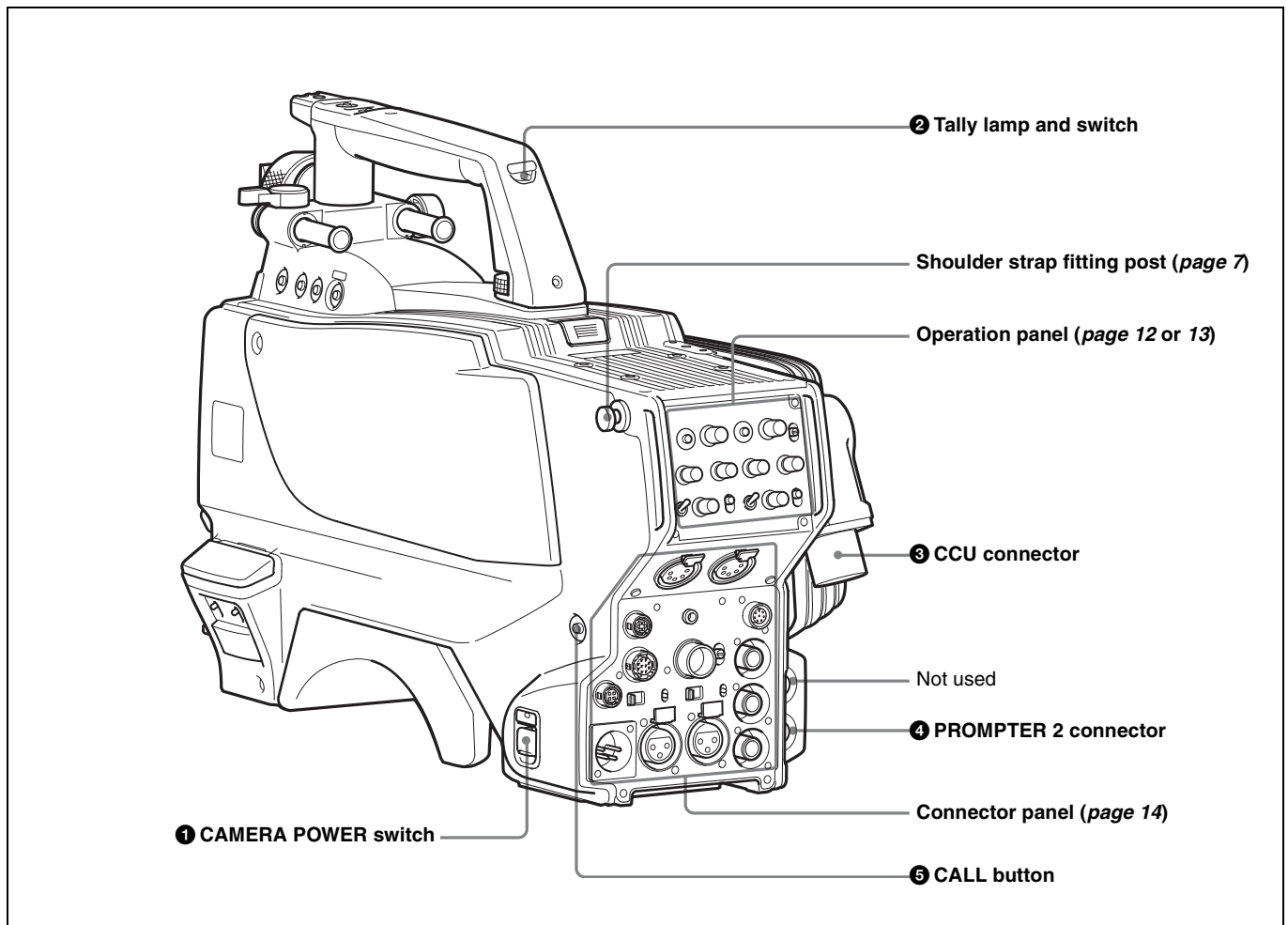
The intercom level adjustment is enabled when the INTERCOM 1 and 2 LEVEL/MIC switches (on the SY-type operation panel, *page 12*) or the LEVEL switch (on the European-type operation panel, *page 13*) on the rear of the camera are set to “FRONT.”

❻ RET 2 (return video 2) button

When this button is pressed, the picture on the viewfinder changes to the return video signal selected with the RET 2 select switch (*page 12 or 13*) on the operation panel on the rear of the camera.

You can also assign other functions to this button, using the menu displayed on the viewfinder screen.

Rear



1 CAMERA POWER switch

CCU: Power supply will be received from the camera control unit.

OFF: Power supply to the camera is shut down.

EXT: Power supply will be received through the DC IN connector.

2 Tally lamp and switch

ON: The tally lamp lights when a tally signal is input to the connected camera control unit or a call signal is generated in response to pressing of a CALL button.

OFF: The tally lamp is prevented from lighting.

3 CCU (Camera Control Unit) connector (optical/electrical multi-connector)

Connect a camera control unit using an optical electro-composite cable.

4 PROMPTER 2 connector (BNC type)

For output of a prompter 2 signal from the CCU.

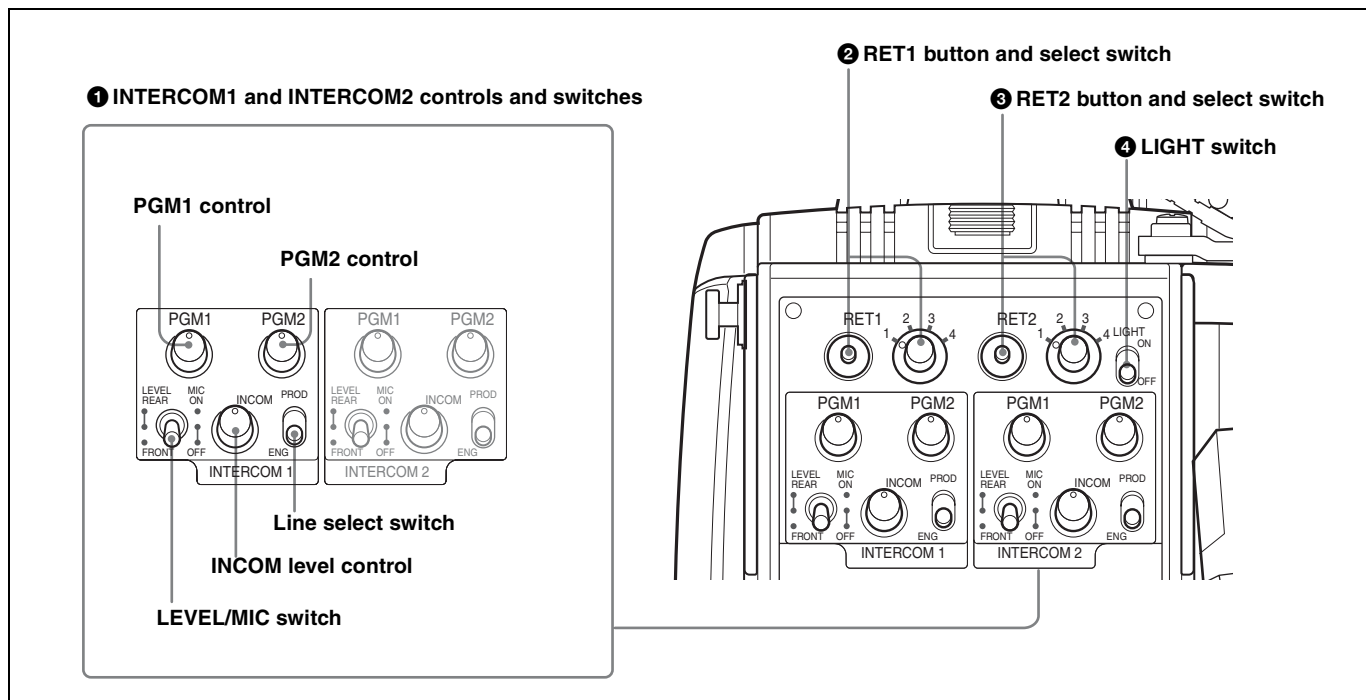
5 CALL button

When you press this button, the red tally lamp of the RCP-1000-series Remote Control Panel or the MSU-1000-

series Master Setup Unit, will light. Use to call the operator of the RCP or MSU.

Operation panel

SY type: For JN4 (East Asia) and SYL (USA, Canada, and other countries) models (for NTSC areas)



1 INTERCOM 1 and INTERCOM 2 controls and switches

There are PGM1 and 2 controls incorporated with a line select switch, a LEVEL/MIC switch, and INCOM level control each for intercom line 1 and 2.

PGM1 (program 1) control

Adjust the audio listening level of program 1.

PGM2 (program 2) control

Adjust the audio listening level of program 2.

LEVEL/MIC switch

REAR/ON: The intercom headset microphone is turned on. The intercom audio listening level is adjusted with the INCOM level control.

REAR/OFF: The intercom headset microphone is turned off. The intercom audio listening level is adjusted with the INCOM level control.

FRONT/OFF: The intercom headset microphone is turned off. The intercom audio listening level is adjusted with the INCOM level control and the INTERCOM LEVEL control on the front of the camera (page 10).

INCOM level control

Adjust the intercom audio listening level.

Line select switch

Select the intercom line.

PROD: Producer line

ENG: Engineer line

2 RET1 (return video 1) button and select switch

The return video signal selected with the switch is displayed on the viewfinder screen while the button is pressed.

3 RET2 (return video 2) button and select switch

When other return video systems are used in addition to return video 1, you can monitor the signal selected with the switch on the viewfinder screen while pressing the button.

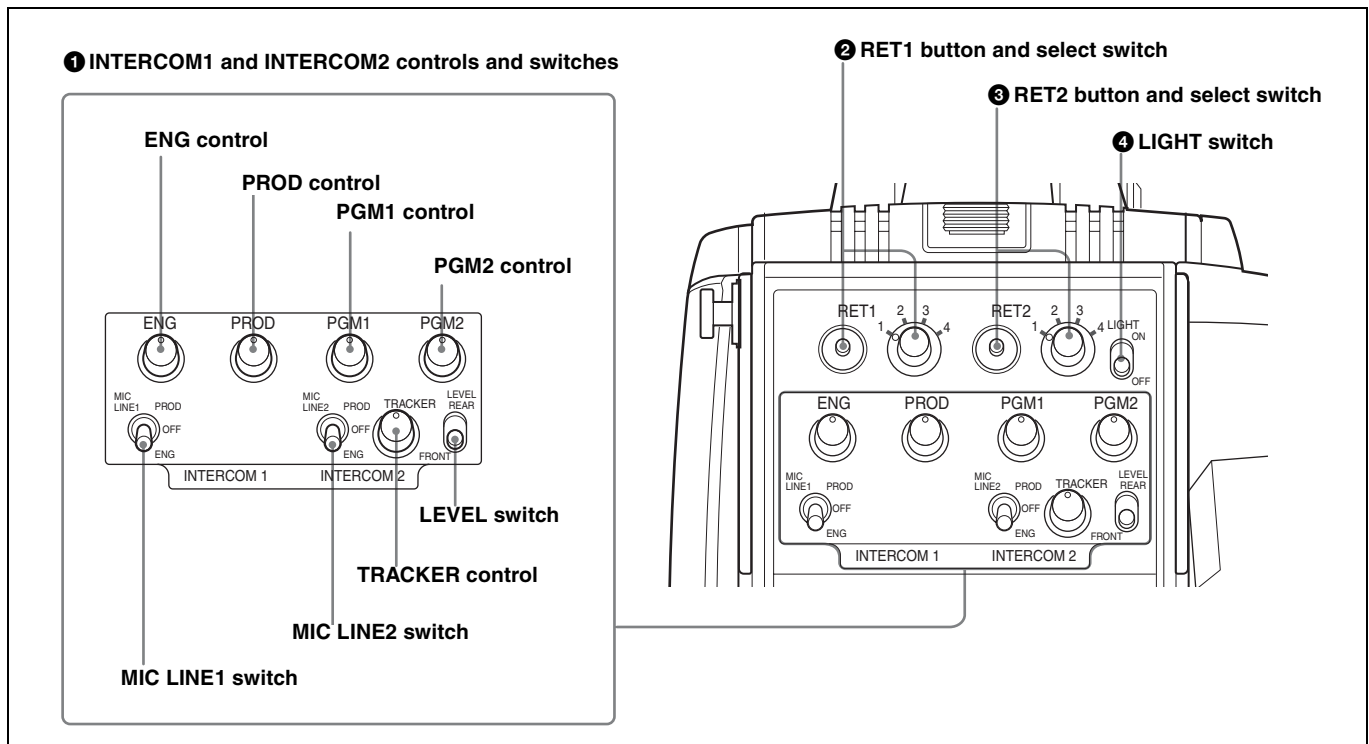
Note

The RET1 button has priority over the RET 2 button if both buttons are pressed.

4 LIGHT switch

Set to ON to illuminate the operation panel.

European type: For CED (Europe) and E33 (China and South Asia) models (for PAL areas)



❶ INTERCOM 1 and INTERCOM 2 controls and switches

The reception level controls are common to intercom 1 and intercom 2. The talk lines can be set independently for intercom 1 and intercom 2.

ENG (engineer line) control:

Adjust the intercom audio listening level of the engineer line.

PROD (producer line) control

Adjust the intercom audio listening level of the producer line.

PGM1 (program 1) control

Adjust the audio listening level of program 1.

PGM2 (program 2) control

Adjust the audio listening level of program 2.

TRACKER control

Adjust the intercom audio listening level at the TRACKER connector (*page 14*) on the connector panel when using the connector for intercom.

MIC LINE1 (intercom microphone line 1) switch

Select the talk line for intercom 1.

PROD: To talk over the producer line

OFF: To turn off the headset microphone for intercom line 1

ENG: To talk over the engineer line

MIC LINE2 (intercom microphone line 2) switch

Select the talk line for intercom 2.

PROD: To talk over the producer line

OFF: To turn off the headset microphone for intercom line 2

ENG: To talk over the engineer line

LEVEL switch

REAR: The intercom audio listening level is adjusted with the controls on this panel.

FRONT: The intercom audio listening level is adjusted with the INTERCOM LEVEL control on the front of the camera.

❷ RET1 (return video 1) button and select switch

The return video signal selected with the switch is displayed on the viewfinder screen while the button is pressed.

❸ RET2 (return video 2) button and select switch

When other return video systems are used in addition to return video 1, you can monitor the signal selected with the switch on the viewfinder screen while pressing the button.

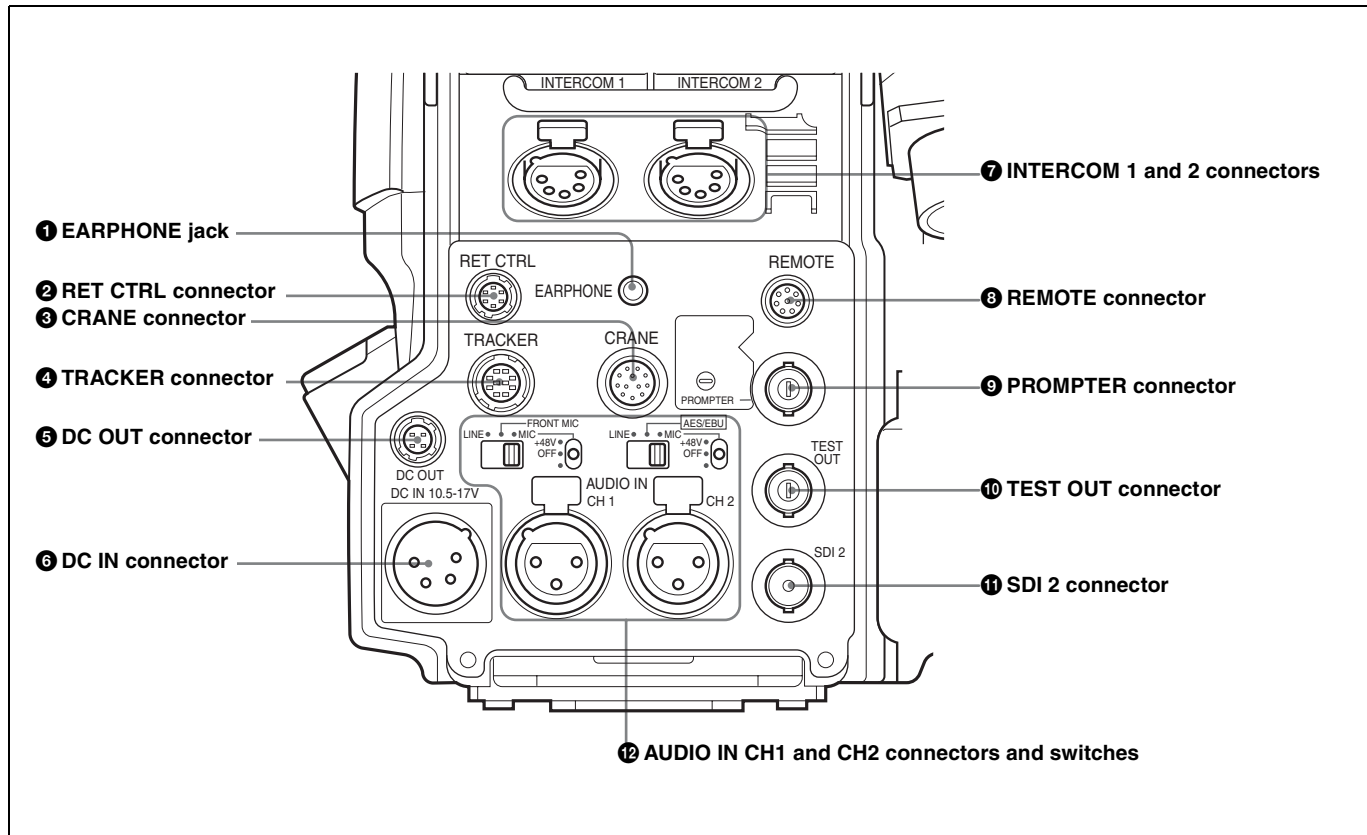
Note

The RET1 button has priority over the RET2 button if both buttons are pressed.

❹ LIGHT switch

Set to ON to illuminate the operation panel.

Connector panel



❶ EARPHONE jack (stereo minijack)

For connecting an earphone or headset to hear the intercom audio.

❷ RET CTRL (return control) connector (6-pin)

For connection to a CAC-6 Return Video Selector.

❸ CRANE connector (12-pin)

For external interface, such as viewfinder and external data.

❹ TRACKER connector (10-pin)

For external interface, such as intercom and tally.

❺ DC OUT (DC power supply output) connector (4-pin)

To supply power to devices such as a wireless receiver (optional).

❻ DC IN (DC power supply input) connector (XLR 4-pin)

For connection to the AC-DN10 AC Adaptor to supply power to the camera.

❼ INTERCOM 1 and 2 connectors (XLR 5-pin)

For input and output of intercom audio signals.

❽ REMOTE connector (8-pin)

For connection to an RM-B170/B750 Remote Control Unit, RCP-1000-series Remote Control Panel, or MSU-1000-series Master Setup Unit.

Note

When the camera is connected to a CCU, do not connect any device to this connector.

❾ PROMPTER (prompter 1 signal output) connector (BNC type)

For output of the prompter 1 signal (only when a CCU is connected).

❿ TEST OUT connector (BNC type)

To output the analog signal.

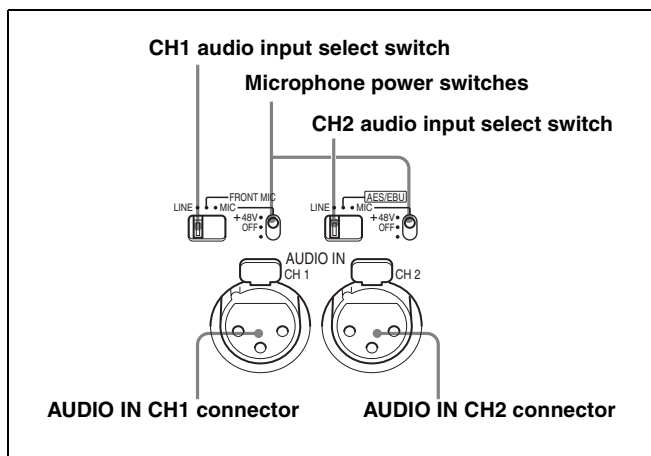
This also supplies the VBS signal, an HD signal nearly equal to the signal output from the VF connector, an HD-SYNC signal, or an SD-SYNC signal depending on which of these you have selected on the menu.

⓫ SDI 2 (serial digital interface) connector (BNC type)

For HD-SDI or SD-SDI signal output.

12 AUDIO IN CH1 and CH2 connectors (XLR 3-pin) and switches

Connect audio signals. An input select switch and microphone power switch are provided for each channel.



CH1 audio input select switch

Set to the appropriate position according to the equipment connected to the AUDIO IN CH1 connector.

LINE: When a line-level (0 dBu) signal source is connected

FRONT MIC: When using the microphone connected to the MIC 1 IN connector

MIC: When an external microphone is connected

CH2 audio input select switch

Set to the appropriate position according to the equipment connected to the AUDIO IN CH2 connector.

LINE: When a line-level (0 dBu) signal source is connected

AES/EBU: When a digital audio signal is connected. (The signal must be in synchronization with the camera output.)

MIC: When an external microphone is connected

Microphone power switches

When a microphone is connected to the corresponding AUDIO IN connector, set whether or not to supply a power to the microphone.

+48V: To supply a power of +48 V

OFF: Not to supply a power

(No function has been assigned to the lowermost position. No power is supplied to the microphone.)

Note

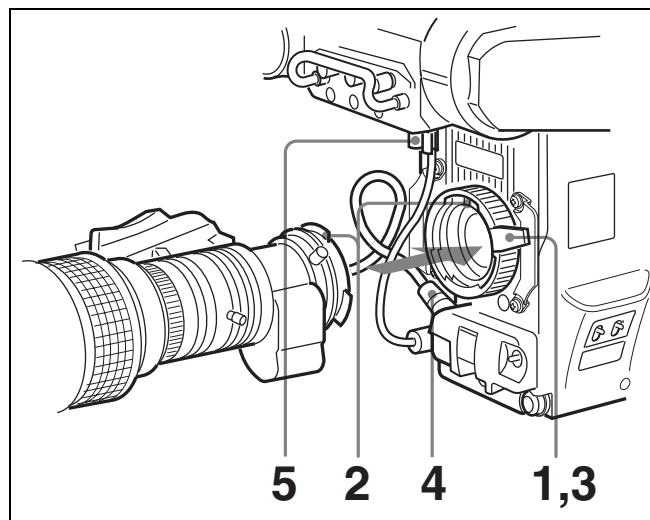
In the case of supplying +12 V, contact a Sony service or sales representative.

Preparations

Attaching a Lens

For information on handling lenses, refer to the lens' operation manual.

Attaching procedure



- 1 Push the lens fixing lever upwards and remove the lens mount cap from the lens mount.
- 2 Align the lens' alignment pin with the notch in the upper part of the lens mount and insert the lens into the mount.
- 3 While supporting the lens, push the lens fixing lever downwards to secure the lens.
- 4 Connect the lens cable to the LENS connector.
- 5 Secure the lens cable with the cable clamp.

Adjusting the Flange Focal Length

Adjustment of the flange focal length (the distance between the lens mount attachment plane and the imaging plane) is necessary in the following situations:

- The first time a lens is attached
- When changing lenses
- When zooming and the focus is not sharp at both telephoto and wide angle

The flange focal length can be more precisely adjusted by using the focus assist indicators.

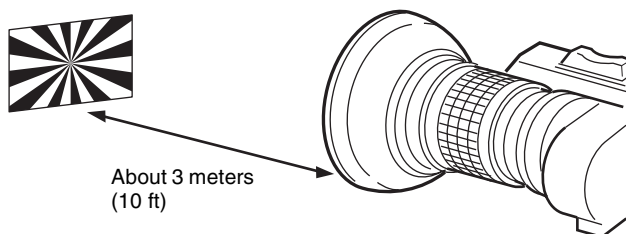
See "Displaying the focus assist indicators" on page 23 for the focus assist indicators.

Note

The various parts of the lens used in adjusting the flange focal length are in different positions on different lenses. Refer to the lens' operation manual.

Attaching procedure

- 1 Set the iris control to manual, and open the iris fully.
- 2 Place a flange focal length adjustment chart approximately 3 meters from the camera and adjust the lighting to get an appropriate video output level.
- 3 Loosen the Ff (flange focal length) ring lock screw.
- 4 With either manual or power zoom, set the zoom ring to telephoto.
- 5 Aim at the flange focal length adjustment chart and turn the focus ring to focus the image.



- 6 Set the zoom ring to wide angle.
- 7 Turn the Ff ring to bring the chart into focus. Take care not to move the distance ring.
- 8 Repeat steps 4 through 7 until the image is in focus at both telephoto and wide angle.
- 9 Tighten the Ff ring lock screw.

Attaching a Viewfinder

Caution

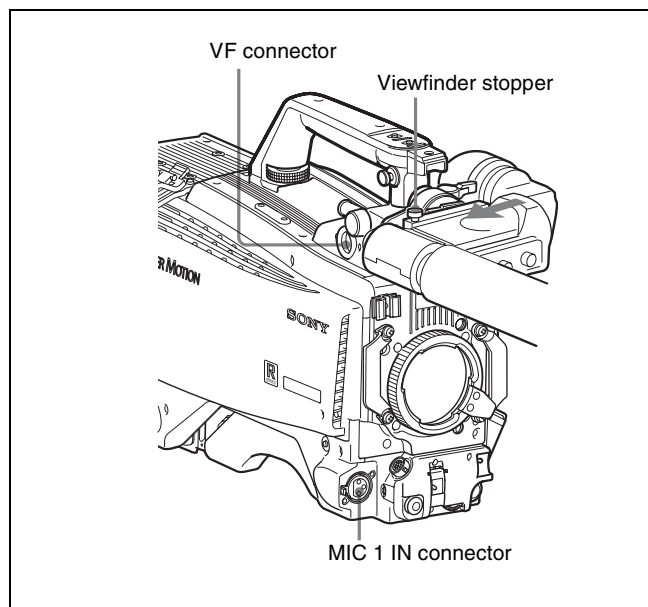
When the viewfinder is attached, do not leave the camera with the eyepiece facing the sun. Direct sunlight can enter through the eyepiece, be focused in the viewfinder and cause fire.

Attaching a viewfinder

The instructions are made using the HDVF-20A/200/C30WR/C35W viewfinder as an example.

For details on the viewfinder, refer to the instruction manual of the viewfinder.

Attaching procedure

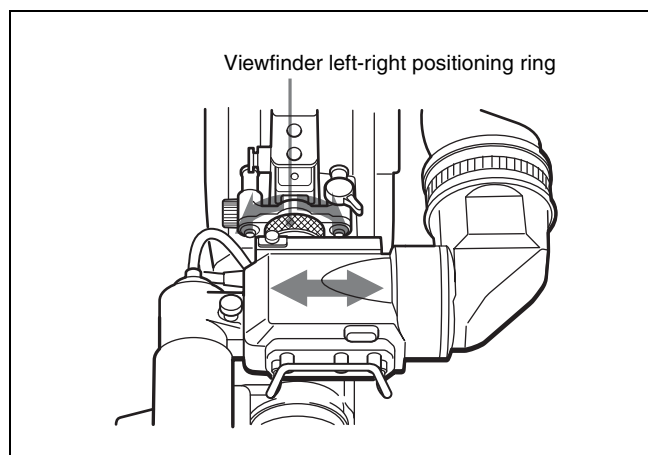


- 1 Slide the viewfinder in the direction of the arrow.
The viewfinder stopper automatically pops down.
- 2 Loosen the viewfinder left-right positioning ring, slide the viewfinder side to side to the most convenient position and tighten the ring. (See "To adjust the position to the left or right" below.)
- 3 Connect the viewfinder cable to the VF connector of the camera.
- 4 Connect the microphone cable to the MIC 1 IN connector of the camera.

Adjusting the viewfinder position

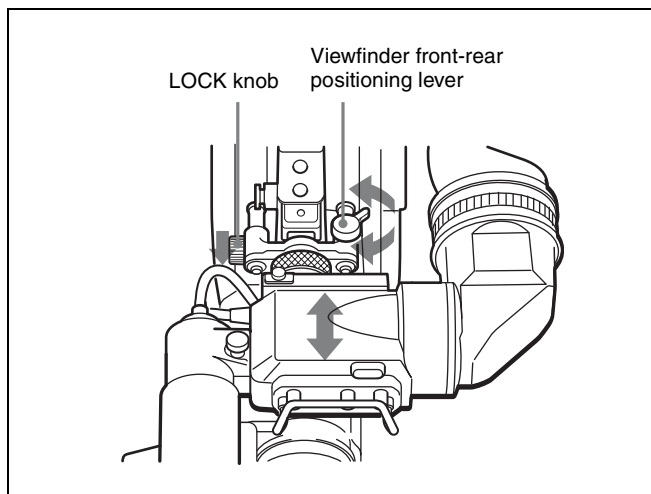
The viewfinder position may be adjusted towards the front and rear and to the left and right to make it easy to see into it.

To adjust the position to the left or right



- 1 Loosen the viewfinder left-right positioning ring.
- 2 Slide the viewfinder left or right to move it into a good viewing position.
- 3 Tighten the viewfinder left-right positioning ring.

To adjust the position forward or backward



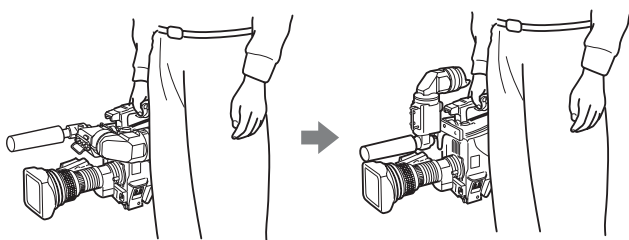
- 1 Loosen the viewfinder front-rear positioning lever and LOCK knob.
- 2 Slide the viewfinder towards the front or rear of the camera to move it into a good viewing position.
- 3 Tighten the viewfinder front-rear positioning lever and LOCK knob.

Detaching the viewfinder

Loosen the viewfinder left-right positioning ring, pull the viewfinder stopper, then pull out the viewfinder by sliding it in the direction opposite to that when attached.

Keeping the viewfinder from hitting your leg (using BKW-401)

To keep the viewfinder from bumping your leg when carrying the camera, install the BKW-401 Viewfinder Rotation Bracket (optional) and rotate the viewfinder upwards.

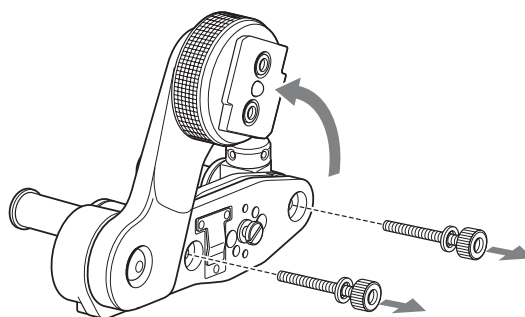


Note

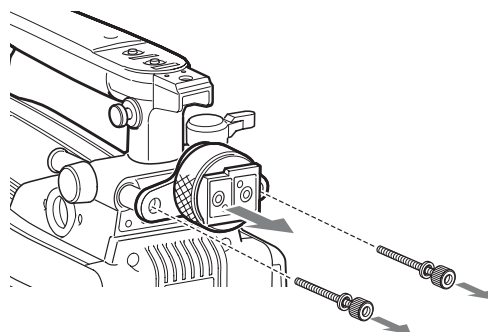
Lock the viewfinder in a slightly forward position before rotating it upwards. If the viewfinder is in its rearmost position, the arm of the viewfinder rotation bracket will strike the grip.

Attaching procedure of the BKW-401

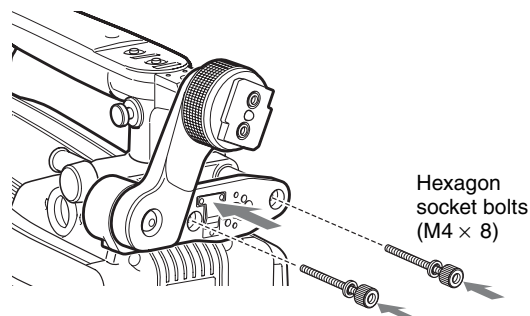
- 1 Turn the arm of the rotation mechanism assembly of the BKW-401 in the direction of the arrow in the following illustration.
Next, using a hexagonal wrench 3 mm across flats, remove the bolts ($M4 \times 8$) together with the washers, to separate the rotation mechanism assembly from the viewfinder front-back positioning mechanism assembly.



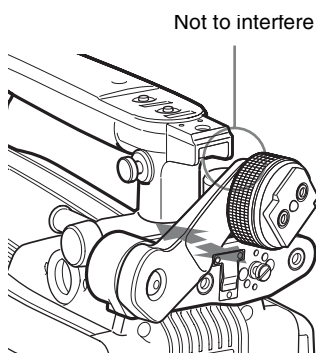
- 2 In the same manner as step 1, remove the viewfinder shoe of the camera from the front-rear positioning mechanism.



- 3 Using the two bolts ($M4 \times 8$) and the washers removed from the camera in step 2, attach the rotation mechanism assembly of the BKW-401 to the camera.



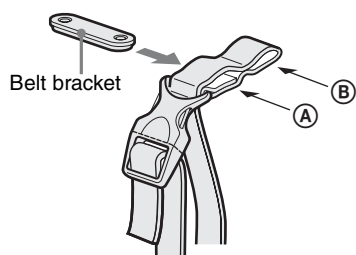
- 4** Adjust the front-rear position so that the camera handle does not interfere when you rotate the BKW-401 arm upwards.



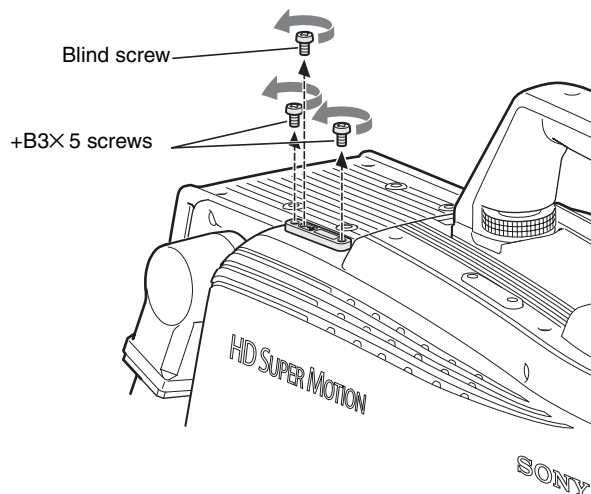
Attaching the Cable Clamp Belt (Supplied)

You can secure the camera cable to the camera by attaching the supplied cable clamp belt.

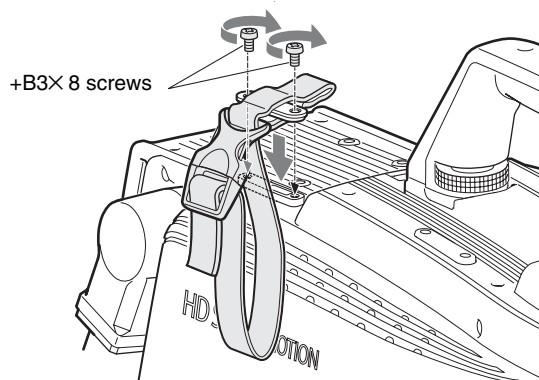
- 1** Insert the belt bracket into hole (A) or (B) of the cable clamp belt.



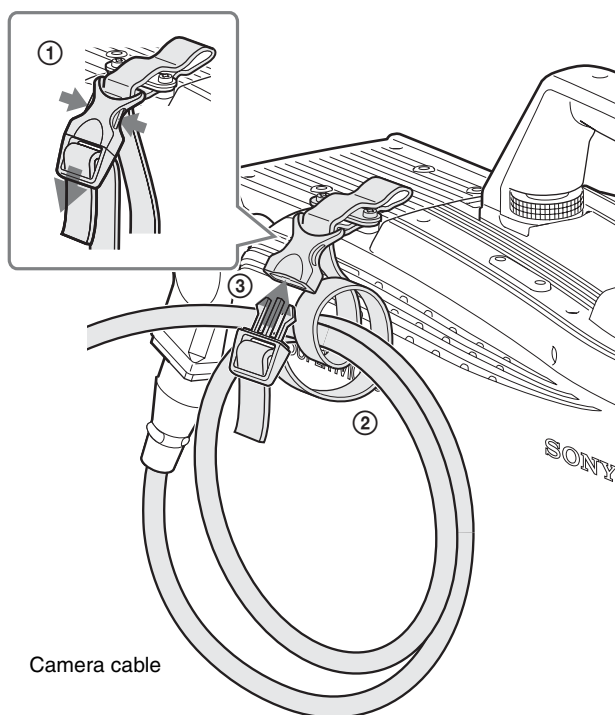
- 2** Remove two +B3×5 screws and a blind screw shown in the figure below from the camera.



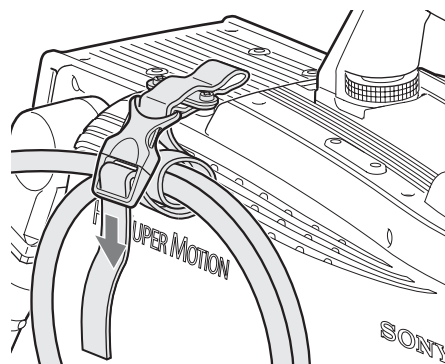
- 3** Secure the cable clamp belt to the camera, using the two supplied +B3×8 screws.



- 4** ① Release the buckle, ② bundle the cable with the belt, ③ then lock the buckle again.



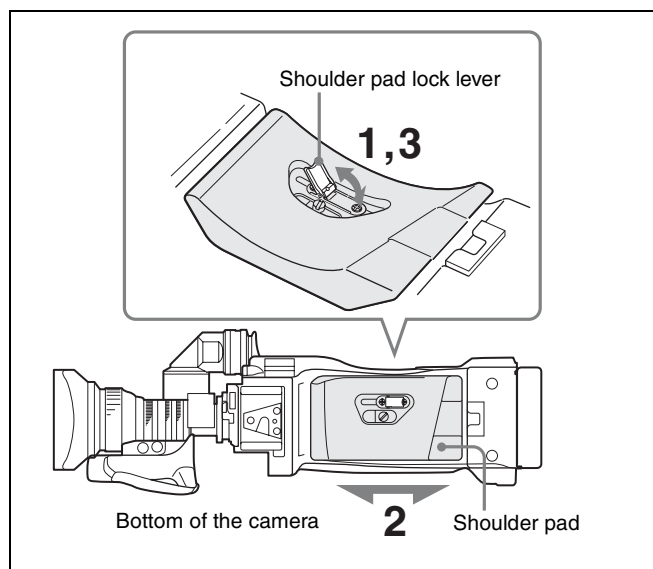
- 5** Adjust the length by pulling down the end of the belt.



Adjusting the Shoulder Pad Position

You can shift the shoulder pad from its center position (factory setting) backward by up to 10 mm (3/8 inch) or forward by up to 25 mm (1 inch). This adjustment helps you get the best balance for shooting with the camcorder on your shoulder.

Adjusting procedure



- 1 Raise the lever in the center of the shoulder pad to unlock the shoulder pad.
- 2 Slide the shoulder pad backward or forward until it is in the most convenient position.
- 3 Move the lever down to lock the shoulder pad in the selected position.

Mounting the Camera to a Tripod

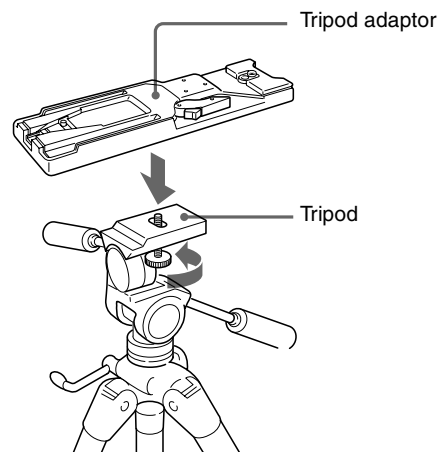
Mount the camera to a tripod using a VCT-14 Tripod Adaptor.

Caution

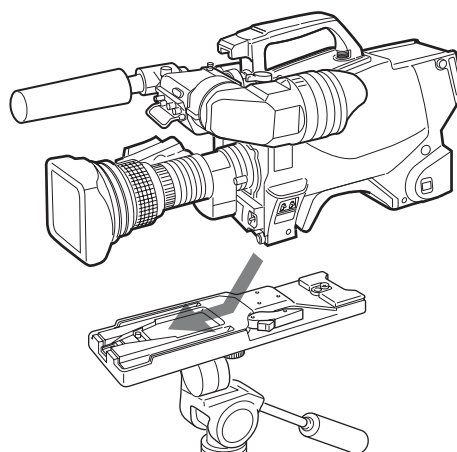
- Select an appropriate hole from among those at the bottom of the tripod adaptor considering the balance of the weight of the camera and the tripod adaptor. If an inappropriate hole is selected, the camera may fall over.
- Check that the size of the selected hole matches that of the screw of the tripod. If they do not match, the tripod adaptor cannot be attached to the tripod securely.

Mounting procedure

- 1 Attach the tripod adaptor to the tripod and secure it with the screw.



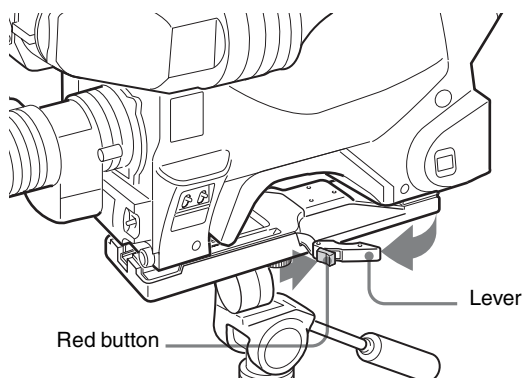
- 2 Place the camera on the tripod adaptor, and slide forward it along the groove of the tripod adaptor until it clicks.



- 3 Make sure that the camera is securely attached by moving it back and forth.

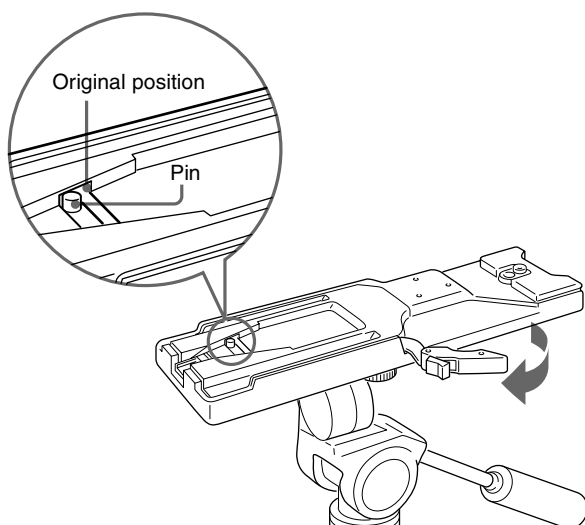
To remove the camera from the tripod adaptor

Hold down the red button and pull the lever in the direction of the arrow.



If the pin of the tripod adaptor does not return to its original position

After removing the camera, if the pin of the tripod adaptor does not return to its original position, hold down the red button and move the lever in the direction of the arrow to return the pin to its original position. It is not possible to mount a camera with the pin not seated.



Adjustments and Settings for Shooting

Adjusting the Black Balance and White Balance

In order to maintain high picture quality when using the camera, it is necessary to set the black balance and white balance appropriately for the conditions.

Note

The AUTO W/B BAL switch and WHITE BAL switch of this camera do not function. Connect a camera control unit and operate the function from a remote control device, RCP or MSU.

Black balance adjustment

The black balance needs adjustment in situations like the following:

- The first time the camera is used
 - When the camera is used after a long period of disuse
 - When the surrounding temperature changes greatly
 - When the gain value is changed using the setup menus
- Normally, there is no need to adjust the black balance every time the camera is turned on.

White balance adjustment

Always readjust the white balance when lighting conditions change.

About the viewfinder screen

After the process of adjusting the black balance or white balance begins, messages about the progress and results of the adjustment will be displayed on the viewfinder screen.

Note

Adjusted values set through automatic adjustment, and other settings, are stored in the camera's memory and preserved even when the camera power is turned off.

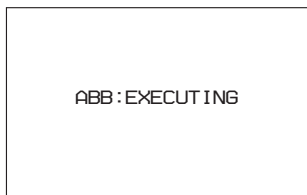
Adjusting the black balance

In automatic adjustment of black balance, both the black set and black balance are adjusted.

Procedure for adjusting the black balance

Push the ABB (auto black balance) button of the RCP or MSU.

When the DISPLAY switch is set to the DISPLAY position, a message like the one in the figure below will be displayed on the viewfinder screen during adjustment.



After a few seconds the adjustment process will be complete, and the message “ABB: OK” will be displayed. The adjusted value is automatically stored in memory.

Notes

- During black balance adjustment, the iris will be automatically closed.
- During black balance adjustment, the gain switching circuit will work automatically, and the viewfinder screen will flicker several times. This is not a malfunction.

When automatic black balance adjustment fails

If the automatic black balance adjustment process does not end successfully, the error message “ABB: NG” will be displayed on the viewfinder screen for approximately three seconds.

If this error message is displayed, try black balance adjustment again.

If the error message continues to be displayed after several attempts, the camera requires internal inspection.

About black balance memory

The black balance values stored in memory will be preserved even when the camera power is turned off.

Adjusting the white balance

Automatic adjustment of white balance is performed with the following procedure:

Procedure for adjusting the white balance

- 1 Select the filters setting according to the lighting conditions.

To select the ND filter

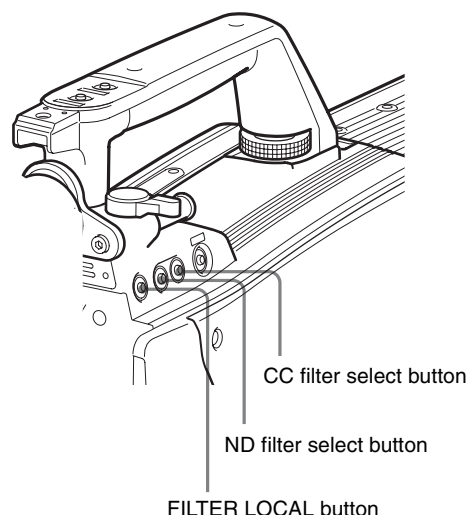
Press the ND filter select button while holding the FILTER LOCAL button depressed.

Each press of the select button switches the available ND filters (clear, 1/4ND, 1/8ND, 1/16ND, 1/64ND) in sequence.

To select the CC (color temperature conversion) filter

Press the CC filter select button while holding the FILTER LOCAL button depressed.

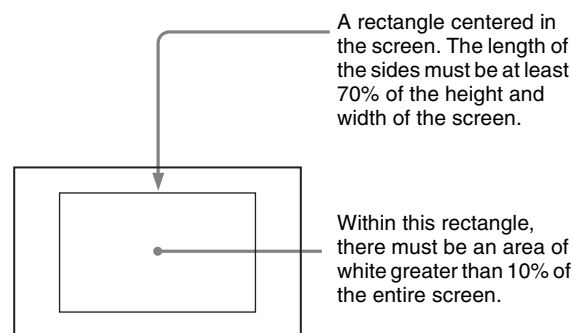
Each press of the select button switches the available CC filters (cross, 3200K, 4300K, 6300K, 8000K) in sequence.



ND filter		CC filter	
1	clear	A	cross filter
2	1/4 ND	B	3200K (clear)
3	1/8 ND	C	4300K
4	1/16 ND	D	6300K
5	1/64 ND	E	8000K

- 2 Place a white pattern in the same lighting conditions as the subject, and zoom in on it so that a white area is obtained in the screen to satisfy the positional and quantitative requirements illustrated below.

A white object (white cloth, a white wall, etc.) near the subject may be used in place of a white pattern.



Note

Be careful not to have any spots of high illumination in the rectangle.

- 3 Adjust the lens iris opening.

With a manually adjusted lens: Set the opening to an appropriate value.

With a lens which has automatic iris control: Set the lens' automatic/manual iris control switch to automatic.

4 Push the AWB (auto white balance) button of the RCP or MSU.

When the DISPLAY switch is set to the DISPLAY position, a message like the one in the figure below will be displayed on the viewfinder screen during adjustment.



After a few seconds the adjustment process will be complete, and the message “AWB: OK” will be displayed. The adjusted value is automatically stored in memory.

Note

When using a zoom lens with automatic iris control capability, hunting¹⁾ may occur. Adjust the lens’ iris gain control (labeled IG, IS, S, etc.).

1) Hunting: The automatic iris responds over and over, and the image repeatedly darkens and lightens.

For more information, refer to the lens’ operation manual.

When automatic white balance adjustment fails

If the white balance adjustment process does not end successfully, the error message “AWB: NG” will be displayed on the viewfinder screen for approximately three seconds.

If this error message is displayed, try white balance adjustment again.

If the error message continues to be displayed after several attempts, the camera requires internal inspection.

Setting the Electronic Shutter

This section explains the shutter modes and speeds which can be used for the electronic shutter of this camera.

Note

The SHUTTER switch of this camera does not function. Use a remote control device, RCP or MSU.

About the shutter modes

The shutter modes that can be used with the electronic shutter of the camera and the shutter speeds that may be selected are as follows:

As this product is a super-slow-motion camera of 3-times speed, the selected shutter speed in effect becomes one-third, and the ECS frequency becomes 3 times.

Shutter modes and speeds

Shutter mode	Shutter speeds ¹⁾	Usage
Standard	1/100, 1/125, 1/250, 1/500, 1/1000, 1/2000 seconds	Use to obtain clear images of quickly moving subjects
ECS (Extended Clear Scan)	60.00 Hz to 4300 Hz	Use to obtain images on video monitors without horizontal striping

1) The values in the table are those with 1080/59.94i. With other formats, the available values may be different.

Selecting the shutter mode and speed

The shutter mode and the shutter speed are set using the RCP or MSU.

Setting the Focus Assist Functions

Using the OPERATION menu, the assist functions for easier focusing on the viewfinder, can be activated.

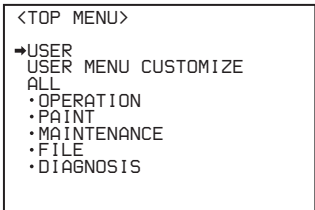
Adding the VF detail signal

Adding the VF detail signal to sharp edges in the image on the viewfinder screen makes it easier to check the focusing condition by observing changes in the detail signal or in the color converted from the detail signal (color detail). The focus setting where the detail signal becomes strongest is the best focus setting.

- 1 Turn on the camera.
- 2 Set the the DISPLAY switch to MENU while holding the MENU SEL knob/ENTER button pressed.

The camera enters Menu mode, and “TOP” is displayed at the upper right corner of the screen.
- 3 Rotate the MENU SEL knob/ENTER button to align the arrow marker (➡) to “TOP” and push on the MENU SEL knob/ENTER button.

The TOP MENU screen is displayed.



- 4 Rotate the MENU SEL knob/ENTER button to align the arrow marker (➡) to OPERATION and push on the MENU SEL knob/ENTER button.

The CONTENTS page of the OPERATION menu is displayed.

CONTENTS	00 TOP
↓ ↓	
→ 01. <VF DISPLAY>	
02. <'I' IND>	
03. <VF MARKER>	
04. <VF DETAIL>	
05. <FOCUS ASSIST>	
06. <ZEBRA>	
07. <CURSOR>	
08. <VF OUT>	
09. <SWITCH ASSIGN1>	
10. <SWITCH ASSIGN2>	

- 5 Rotate the MENU SEL knob/ENTER button to align the arrow marker (➡) to <VF DETAIL> and push on the MENU SEL knob/ENTER button.

The <VF DETAIL> page is displayed.

<VF DETAIL>	→ 04 TOP
VF DETAIL :	ON 25%
CRISP :	0
FREQUENCY :	9M
FAT MODE :	OFF
FLICKER :	OFF
AREA :	70%
ZOOM LINK :	100%
COLOR DETAIL :	ON BLUE
PEAK COLOR :	ON
CHROMA LEVEL :	100%

- 6 Rotate the MENU SEL knob/ENTER button to align the arrow marker (➡) to the item to be set and push on the MENU SEL knob/ENTER button.

To use the VF detail signal

Set VF DETAIL to ON to activate the VF detail function to add the detail signal to sharp edges in the image. You can adjust the signal level (strength) in the range of 0 to 100% (default 25%).

You can adjust the characteristics of the detail signal with the menu items below:

CRISP: Adjust to eliminate fine portions of the detail signal.

FREQUENCY: Change the detection band of sharp edges.

FAT MODE: Turn ON/OFF the function to thicken the detail signal.

FLICKER: Turn ON/OFF the function to flicker the detail signal, which makes it easier to check the signal on a CRT screen.

AREA: To limit the area where to display the detail signal.

ZOOM LINK: Set the VF detail level at the full WIDE position. (The VF detail level changes according to the zoom position.)

To use the color detail

Set COLOR DETAIL to ON to convert the VF detail signal to a specified color. This makes it easier to check the signal on an LCD screen, including the viewfinder screen. The display color can be selected at the column next to ON.

You can adjust the coloring with the menu items below:

PEAK COLOR: Turn ON/OFF the function to change the color where the detail signal is strongest.

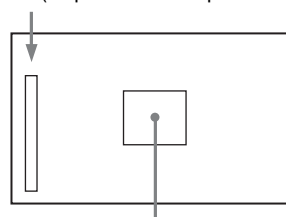
CHROMA LEVEL: To reduce the chroma components of the video signal (only for video signals on the viewfinder).

- 7 Rotate the MENU SEL knob/ENTER button to display the desired setting and push on the MENU SEL knob/ENTER button.
- 8 To finish the adjustment, set the DISPLAY switch to OFF to exit Menu mode.

Displaying the focus assist indicators

The focus assist indicator function extracts the irregularities of a subject and converts the integrated values to a level indicator, which shows the focus condition.

Level indicator (its position and operations can be adjusted.)



Area marker to display the detection area of the focus (its size and position can be adjusted.)

The focus setting where the indicator shows the maximum level is the best focus setting. (The range of the indicator substantially changes depending on picture elements or shooting environments. Adjust it with GAIN and OFFSET as required.)

- 1 Display the CONTENTS page of the OPERATION menu (referring to step 1 to 4 in “Adding the VF detail signal”).
- 2 Rotate the MENU SEL knob/ENTER button to align the arrow marker (➡) to <FOCUS ASSIST> and push on the MENU SEL knob/ENTER button.

The <FOCUS ASSIST> page is displayed.

<FOCUS ASSIST>	→ 05 TOP
INDICATOR :	OFF
MODE :	BOX BOTTOM
LEVEL :	3 QUICK
GAIN :	50
OFFSET :	50
AREA MARKER :	ON
SIZE :	MIDDLE
POSITION :	CENTER
POSITION H :	50
POSITION V :	50

- 3 Rotate the MENU SEL knob/ENTER button to align the arrow marker (➡) to the item to be set and push on the MENU SEL knob/ENTER button.

To use the level indicator

Setting INDICATOR to ON displays the level indicator on the viewfinder.

You can set the display format with the menu items below.

MODE: Set the type and position of the indicator.

LEVEL: Set the density and the response speed of the indicator.

GAIN: Set the sensitivity of the indicator.¹⁾

OFFSET: Set the offset of the focus detection value.²⁾

1) Normally, the sensitivity of the indicator is automatically set to the optimum value in conjunction with the AREA MARKER SIZE set value. Use this setting when an optimum sensitivity value cannot be obtained, depending on the shooting environment.

2) Normally, the optimum offset is automatically set in conjunction with the AREA MARKER SIZE and MASTER GAIN set values. Use this setting when the optimum offset cannot be obtained, depending on the shooting environment.

To use the area marker

Setting AREA MARKER to ON displays the detection area of the focus as a marker on the viewfinder screen. You can set the size and position of the detection area with the menu items below.

SIZE: The size of the detection area can be changed.

(If the area size is too large, both the subject and the background are included in the area, making the indicator display may easily deviate from the subject.)

POSITION: Roughly set the position of the detection area.

POSITION H: Finely adjust the position of the detection area in the horizontal directions.

POSITION V: Finely adjust the position of the detection area in the vertical directions.

4 Rotate the MENU SEL knob/ENTER button to display the desired setting and push on the MENU SEL knob/ENTER button.

5 To finish the adjustment, set the DISPLAY switch to OFF to exit Menu mode.

Notes

- The level indicator and the effect area marker cannot be displayed simultaneously, whichever you set to ON later is preferentially displayed.
- The area marker and the aspect safety marker cannot be displayed simultaneously, whichever you set to ON later is preferentially displayed.
- When displaying the focus assist indicators, check that the flange focal length has been precisely adjusted.
See “Adjusting the Flange Focal Length” on page 15 for the flange focal length.

Setting the Flicker-Reduction Function

With artificial lighting, particularly fluorescent lights and mercury-vapor lamps, the brightness appears to be constant, but in fact the strength of the red, green, and blue components varies with the power supply frequency. This phenomenon is known as “flicker.” When using the camera under such lighting conditions, there are certain cases in which flicker is more noticeable.

The HDCU3300R Camera Control Unit in this camera system is provided with the flicker-reduction function. Perform the following settings if flicker is noticeable.

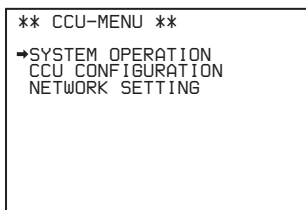
Note

The flicker-reduction function is available only when the HDCU3300R is connected. This function corrects flicker noise in 3-times normal-speed video output signals. This function cannot be applied to the standard-speed output from the optional modules (if any) in SLOT 1, 2, and 3 of the CCU. Perform the settings by checking slow-motion playback picture.

For details, refer to the Operation Manual of the camera control unit, along with that of the camera.

- 1** Turn on the HDCU3300R Camera Control Unit and the camera.
- 2** Open the front panel of the HDCU3300R then set the menu control switch on the DTX board to MENU.

The CCU-MENU is displayed on the monitor connected to the CCU.



- 3** Move the cursor to <SYSTEM OPERATION>, using the +/-switch on the DTX board, then push the CANCEL/ENTER switch to the ENTER position once.

The <OUTPUT-SELECT> page (S00) is displayed.

- 4** Display the <SSM FLICKER> page (S09), using the +/-switch on the DTX board. Then push the CANCEL/ENTER switch to the ENTER position once to determine the selected page.

<SSM FLICKER>		S09 TOP
→REDUCER	:	OFF
FREQUENCY	:	60Hz
GAIN	:	0
OFFSET	:	0
ADV. MODE	:	ENABLE
AREA SELECT	:	H&V

- 5** Move the cursor to one of the items you wish to adjust/set, mentioned below, using the +/- switch on the DTX board. Then push the CANCEL/ENTER switch to the ENTER position once.

REDUCER

Set the flicker-reduction function on/off.

ON: The flicker-reduction function is activated.

OFF: The flicker-reduction function is inactivated.

FREQUENCY

Set the power supply frequency, according to that of your area.

50Hz: In an area where the power supply frequency is 50 Hz

60Hz: In an area where the power supply frequency is 60 Hz

GAIN

Use to adjust the correction amount that the system automatically calculated.

Depending on the brightness level and the colors of images on the screen, the correction amount calculated by the system may be different from the optimum value for the region to be corrected. In such a case, adjust the GAIN value to make the correction amount closer to the optimum value.

-99: Small correction amount (equivalent to OFF)

99: Greater correction amount

OFFSET

Adjust the video level from which correction will be applied.

Generally, fluctuation range of flicker is greater in a bright region and smaller in a dark region. Depending on the distribution of the brightness levels of an image on the screen, set the brightness level of the video signal for which correction is to be applied where that level is exceeded.

0: Black level

99: White level

ADV. MODE

Set the response time for fluctuations of flicker noise. The system responds to fluctuations of flicker noise on the screen with 2 different response times.

DISABLE: Approx. 0.05 sec

ENABLE: Approx. 1 sec

Note

With the rapid response time, correction can respond to a rapid change in fluctuations. However, excess correction amount may result when there is instant change (e.g.: another subject is cutting across the scene).

On the contrary, with the slow response time, correction amount in response to an instant change becomes smaller, but it will take longer for an excess correction to be normalized.

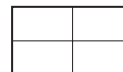
AREA SELECT

Select a split pattern for flicker reduction.

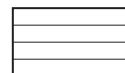
Correction will be performed independently in each split area. More effective flicker reduction can be achieved by selecting a suitable pattern, according to flicker noise patterns on the screen.

For uniform flicker noise on the entire screen, select **CENTER**.

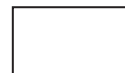
H&V: Four blocks, formed by vertically and horizontally dividing the screen



V: Divided into four full-width blocks



CENTER: Entire screen



- 6** After all necessary settings are completed, set the menu control switch on the DTX board to OFF to terminate Menu mode.

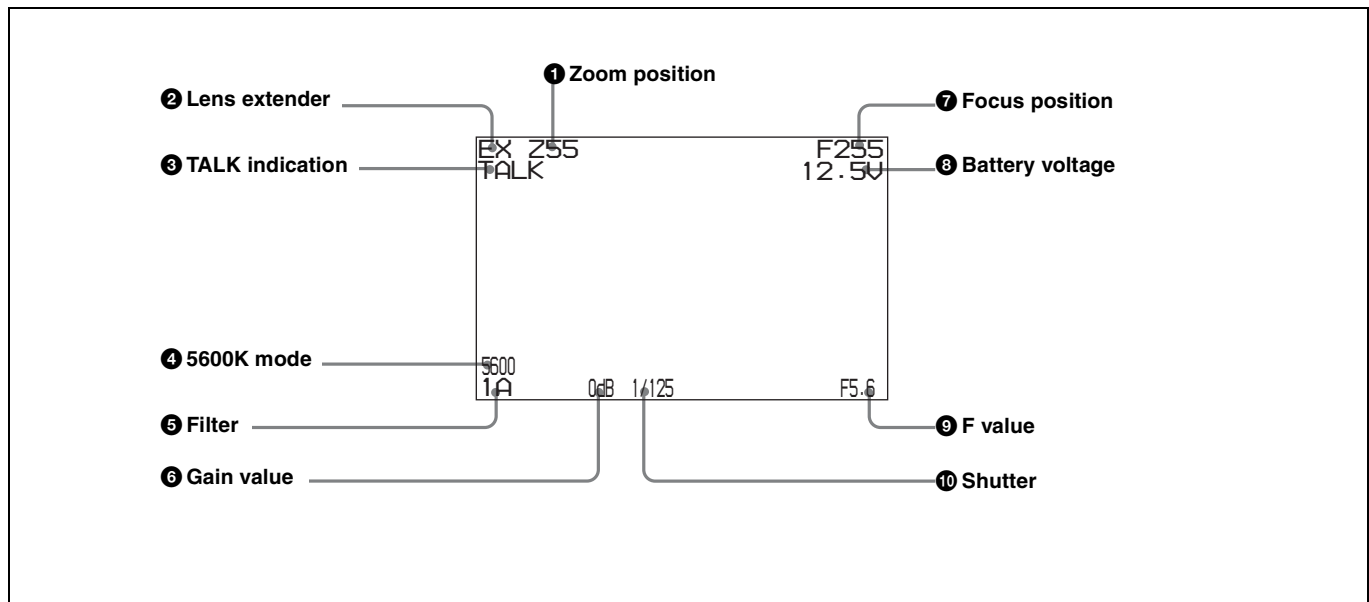
Viewfinder Screen Status Display

Besides the video image, the viewfinder can display text and messages showing the camera settings and operation

status, as well as items such as a center marker or safety zone marker.

When the DISPLAY switch is set to ON

Items set to ON using the menu or related switches will be displayed on the upper and lower edges of the screen.



1 Zoom position

Indicates the approximate position of the zoom lens variator between wide angle (0) and telephoto (99). Shows how close it is to the telephoto side.

2 Lens extender

"EX" is displayed when a lens extender is in use.

3 TALK indication

Displayed when the intercom microphone is set to ON.

4 5600K mode

Displayed when 5600K is set to ON.

5 Filter

Displays the type of filter currently selected. The number (1, 2, 3, 4, or 5) indicates the ND filter, and the letter (A, B, C, D or E) is for the CC filter.

6 Gain value

Displays the video gain value (dB).

7 Focus position

Shows the focus position of a zoom lens as a numeric value (0 to 255 (infinity)).

8 Battery voltage

Displays the input voltage.

9 F value

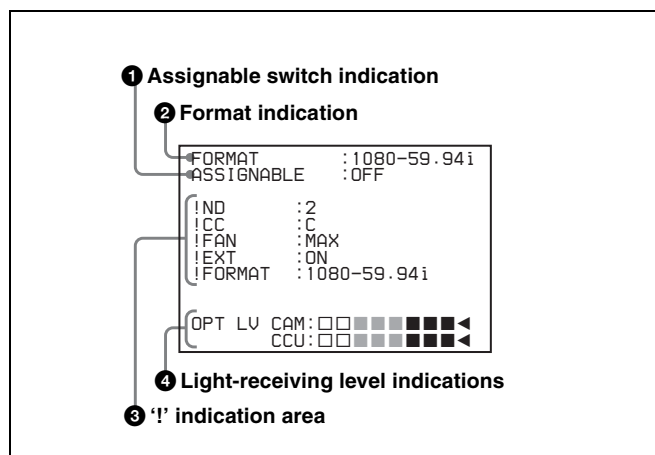
Indicates the lens F (iris opening) value.

10 Shutter

Displays the shutter status. Nothing is displayed if the electronic shutter is set to OFF.

When you press the CANCEL/STATUS switch toward STATUS

The status display is changed to show the following items:



1 Assignable switch indication

The function assigned to the assignable switch (page 8) is indicated.

For the functions that can be assigned, see OPERATION menu <SWITCH ASSIGN1> (page 37).

2 Format indication

The current video format is displayed.

3 '! indication area

This area is used to display abnormal statuses, using the <'! IND> function. Display options can be set, using the menu.

For details, see OPERATION menu <'! IND> (page 35).

4 Light-receiving level indications

This area shows the light-receiving levels in segments.

CAM: Light-receiving level at the CCU connector (page 11) of the camera

CCU: Light-receiving level at the CAMERA connector of the CCU

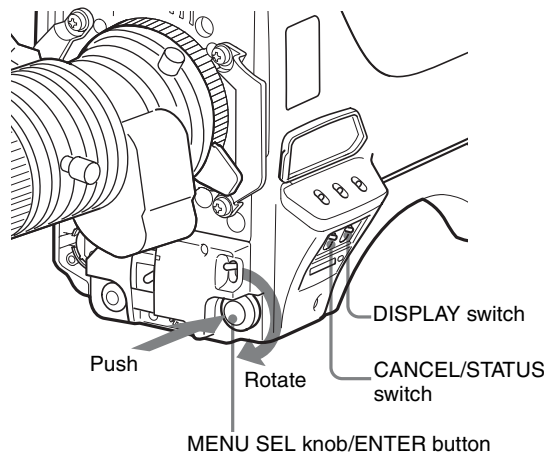
Note

If a camera control unit other than an HDCU3300R is connected, correct indications may not be obtained.

Menu Operations

The menus displayed on the viewfinder screen enable various settings of the camera.

The following controls are used to operate the menus.



Starting Menu Operations

To display a menu page

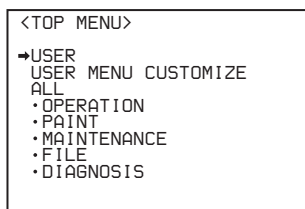
Set the DISPLAY switch from OFF to MENU.

The menu page that last operated will be displayed. (If it is the first time, the CONTENTS page of the OPERATION menu will be displayed.)

To display the TOP MENU screen

If you set the DISPLAY switch from OFF to MENU while holding the MENU SEL knob/ENTER button pressed, "TOP" is displayed at the upper right corner of the screen. Selecting it displays the TOP MENU screen, which lists the available menus, and you can select the menus on this screen.

TOP MENU screen



To disable the "TOP" indication

Turn the power once off then on again, or set the DISPLAY switch from OFF to MENU while holding the CANCEL/STATUS switch pressed toward CANCEL. This disables the TOP selection.

Available menus

USER menu

This menu can include menu pages selected from among the OPERATION, PAINT, MAINTENANCE, FILE, and DIAGNOSIS menus, for convenience. Changing, adding, and deleting pages can be performed with the USER MENU CUSTOMIZE menu.

USER MENU CUSTOMIZE menu

This menu allows you to edit the USER menu.

For details on the USER menu, see “Editing the USER Menu” on page 30.

ALL menu

This menu permits you to control all items of the OPERATION menu, PAINT menu, MAINTENANCE menu, FILE menu, and DIAGNOSIS menu as a single menu.

OPERATION menu

This menu contains items for camera operators to operate the camera. It mainly permits viewfinder, intercom, and switch settings.

PAINT menu

This menu contains items for making detailed image adjustments while using a waveform monitor to monitor the waveforms output from the camera. Support of a video engineer is usually required to use this menu. Although you can also use an external remote control panel or master setup unit to set the items on this menu, the menu is effective when using the camera by itself outdoors.

MAINTENANCE menu

This menu contains items for performing camera maintenance operations, such as changing the system or setting infrequently used “paint” items.

FILE menu

This menu is for performing file operations, such as writing or clearing the reference file.

DIAGNOSIS menu

This menu enables you to confirm the self-diagnostic information.

To select a menu on the TOP MENU screen

- 1 Rotate the MENU SEL knob/ENTER button to align the arrow marker (➡) with the desired menu indication.
- 2 Push on the MENU SEL knob/ENTER button.

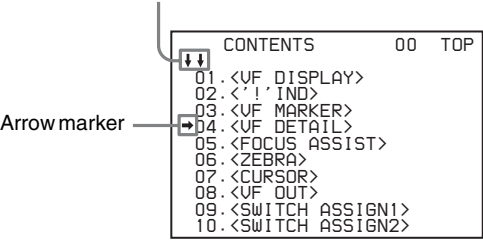
The CONTENTS page or the last operated page of the selected menu is displayed.

Selecting Pages

When selecting a page from a CONTENTS page

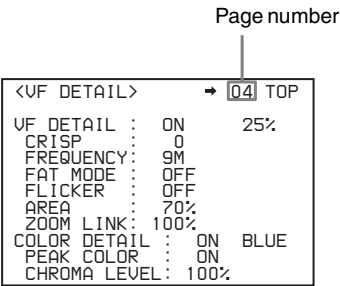
Example: CONTENTS page of the OPERATION menu

If the screen can be scrolled, arrows will indicate the direction of scrolling.



Rotate the MENU SEL knob/ENTER button to align the arrow marker (➡) with the desired page indication, then push on the MENU SEL knob/ENTER button.

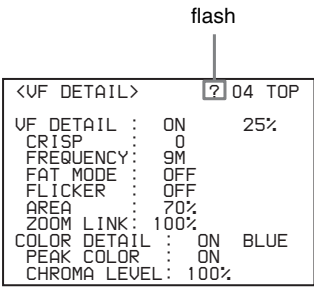
The selected page is displayed.



To change the displayed page

- 1 Check that the arrow marker (➡) is located at the left of the page number, then push on the MENU SEL knob/ENTER button.

The arrow marker (➡) changes to a flashing question (?) mark.



2 Rotate the MENU SEL knob/ENTER button to flip through the pages.

3 When the desired page is displayed, push on the MENU SEL knob/ENTER button.

The “?” mark will change back to the arrow marker (➡), and operations with the displayed page are enabled.

To return to the TOP MENU screen

Align the arrow marker (➡) with “TOP” at the top right of the menu page then press the MENU SEL knob/ENTER button.

<VF DETAIL>		04➡TOP
VF DETAIL :	ON	25%
CRISP	0	
FREQUENCY :	9M	
FAT MODE :	OFF	
FLICKER :	OFF	
AREA	70%	
ZOOM LINK :	100%	
COLOR DETAIL :	ON	BLUE
PEAK COLOR :	ON	
CHROMA LEVEL :	100%	

The TOP MENU screen is resumed.

Setting the Menu Items

If a “?” mark is flashing at the left of the page number, push on the MENU SEL knob/ENTER button to change it to the arrow marker (➡). Setting on the displayed page is enabled.

1 Rotate the MENU SEL knob/ENTER button to align the arrow marker (➡) with the desired item.

2 Push on the MENU SEL knob/ENTER button.

The arrow marker (➡) will change to a flashing “?” mark.

3 Rotate the MENU SEL knob/ENTER button to change the setting value.

When the knob is rotated quickly, the values will change quickly; when rotated slowly, the values will change slowly.

To reset a changed value

If you press the CANCEL/STATUS switch toward CANCEL before pressing the MENU SEL knob/ENTER button, the setting will be returned to its previous value.

To interrupt settings

Set the DISPLAY switch to OFF to turn off the menu screen display.

The setting operation can be restarted by setting the DISPLAY switch back to MENU.

4 Push on the MENU SEL knob/ENTER button.

The “?” mark will change back to the arrow marker (➡), and the new setting will be registered.

5 To change other setting items on the same menu page, repeat steps **1** through **4**.

To specify a character string

When you press the MENU SEL knob/ENTER button with the arrow marker (➡) pointing to an item for which a character string, such as a file ID, is to be specified, a cursor and the list of selectable characters are displayed. The displayed cursor can be moved by rotating the MENU SEL knob/ENTER button.

1 Set the cursor to the position where you wish enter a character, then push on the MENU SEL knob/ENTER button.

Another cursor appears on the character list.

2 Set the cursor to the character to be entered and push on the MENU SEL knob/ENTER button.

Repeat steps **1** and **2**.

By selecting INS on the line below the character list, you can enter a space at the cursor position.

Selecting DEL deletes the character at the cursor position.

You can return to step **1** without changing the character by selecting RET.

If you enter the permitted maximum number of characters (up to the stop mark at the right end of the line), the cursor moves to ESC on the line below the character list.

To register the new string you have set, select END and push on the MENU SEL knob/ENTER button.

To restore the previous string, select ESC and push on the MENU SEL knob/ENTER button.

To return a menu item to its standard value

Select the menu item to be returned to its standard value then hold the MENU SEL knob/ENTER button pressed for 3 seconds while the arrow marker (➡) is displayed. If “10 SEC CLEAR” has been set to ON on the <FILE CLEAR> page of the FILE menu, you can return the setting in the reference file for the item being selected to the factory-set value by holding the MENU SEL knob/ENTER button pressed for another 10 seconds.

To end menu operations

Set the DISPLAY switch to OFF.

Editing the USER Menu

You can select desired pages and items from the OPERATION, PAINT, MAINTENANCE, FILE, and DIAGNOSIS menus and register them to the USER menu. If you specify pages or items frequently used for the USER menu, you can easily call and use them.

The following pages are included on the factory-set USER menu:

Menu page title	USER menu No.	Source menu / page No.
<VF OUT>	U01	OPERATION 08
<VF DETAIL>	U02	OPERATION 04
<FOCUS ASSIST>	U03	OPERATION 05
<VF DISPLAY>	U04	OPERATION 01
<!' IND>	U05	OPERATION 02
<VF MARKER>	U06	OPERATION 03
<CURSOR>	U07	OPERATION 07
<ZEBRA>	U08	OPERATION 06
<SWITCH ASSIGN1>	U09	OPERATION 09
<SWITCH ASSIGN2>	U10	OPERATION 10
<POWER SAVE>	U11	MAINTENANCE M13
<LENS FILE>	U12	OPERATION 18
<HEAD SET>	U13	OPERATION 11
<INTERCOM LEVEL>	U14	OPERATION 12
<MIC GAIN>	U15	MAINTENANCE M06
<OUTPUT FORMAT>	U16	MAINTENANCE M09
<TEST OUT>	U17	MAINTENANCE M11
<SDI-2 OUT>	U18	MAINTENANCE M12
<DOWN CONVERTER>	U19	MAINTENANCE M10
<TRUNK>	U20	MAINTENANCE M14
<UP TALLY>	U21	MAINTENANCE M07
<ROM VERSION>	U22	DIAGNOSIS D04

For the items on each page, see the corresponding source menu page in the table in “Menu List” on page 34.

The USER MENU CUSTOMIZE menu allows you to configure a USER menu that consists only of pages and items that you need, by your adding, deleting or replacing pages.

Editing by items

The USER MENU CUSTOMIZE menu allows you to add a new page to the USER menu and add desired items to the page.

While the EDIT page contains factory-preset items, the USER 1 EDIT to USER 19 EDIT pages are all blank in

their initial state. You can register up to 10 items, including blank lines, on each of these pages.

To add items to a page

Proceed as follows.

- 1 While holding the CANCEL/STATUS switch pressed toward STATUS, move the DISPLAY switch from the OFF position to the MENU position.

The TOP MENU screen appears.

- 2 Turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to “USER MENU CUSTOMIZE” then push on the MENU SEL knob/ENTER button.

If this is the first time the USER MENU CUSTOMIZE menu has been displayed, the CONTENTS page of the menu appears.

CONTENTS		E00 TOP
↓↑		
01.EDIT	PAGE	
02.USER	1 EDIT	
➡03.USER	2 EDIT	
04.USER	3 EDIT	
05.USER	4 EDIT	
06.USER	5 EDIT	
07.USER	6 EDIT	
08.USER	7 EDIT	
09.USER	8 EDIT	
10.USER	9 EDIT	

If the USER MENU CUSTOMIZE menu has been used before, the page last accessed appears.

- 3 If the CONTENTS page is displayed, turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to any of USER 1 EDIT to USER 19 EDIT then push on the MENU SEL knob/ENTER button to display the page.

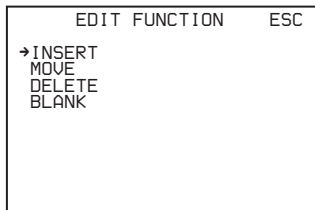
If a different page is displayed, turn the MENU SEL knob/ENTER button until the desired page appears, then push on the MENU SEL knob/ENTER button to select the page.

Example: When you select the USER 2 EDIT page

USER 2 EDIT		E03 TOP
➡		

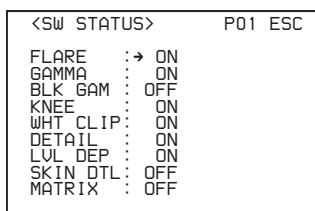
- 4 Move the arrow marker (➡) to the item to be added (this operation is unnecessary if no item exists on the page, as shown in the figure for step 3) then push on the MENU SEL knob/ENTER button.

The EDIT FUNCTION screen appears.



- 5 Move the arrow marker (➡) to “INSERT” and push on the MENU SEL knob/ENTER button.

The page with the last item added appears.



- 6 Add the items.

- ① Turn the MENU SEL knob/ENTER button until the page that has the desired items appears then push on the MENU SEL knob/ENTER button.
- ② Turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to the desired item then push on the MENU SEL knob/ENTER button.

The USER 2 EDIT page appears again, displaying the newly added item.

- 7 Add the remaining items by repeating steps 4 to 6.

You can add up to 10 items on one page.

To delete items from a page

Proceed as follows:

- 1 Move the arrow marker (➡) to the item to be deleted, and push on the MENU SEL knob/ENTER button.

The EDIT FUNCTION screen appears.

- 2 Select “DELETE,” and push on the MENU SEL knob/ENTER button.

The previously displayed page appears again, and the message “DELETE OK? YES➡NO” appears at the upper right.

- 3 To delete, turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to “YES,” and push on the MENU SEL knob/ENTER button.

To change the order of items on a page

Proceed as follows:

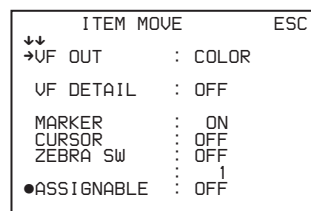
- 1 Turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to the item to be moved then push on the MENU SEL knob/ENTER button.

The EDIT FUNCTION screen appears.

- 2 Select “MOVE” then push on the MENU SEL knob/ENTER button.

The previously displayed page appears again.

- 3 Turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to the position where you wish to move the item then push on the MENU SEL knob/ENTER button.



The item selected in step 1 moves to the position that you selected in step 3.

In the above example, “ASSIGNABLE” is moved to the top and the other items are moved down one line.

To insert a blank line

Proceed as follows:

- 1 Turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to the item above which you wish to insert a blank line.

The EDIT FUNCTION screen appears.

- 2 Select “BLANK” then push on the MENU SEL knob/ENTER button.

The previously displayed page appears again, and a blank line is inserted above the specified item.

Note

You cannot insert a blank line on a page where 10 items have already been registered.

Editing by pages

You can add a page to the USER menu, delete a page from the USER menu, or replace pages, using the EDIT PAGE of the USER MENU CUSTOMIZE menu.

To add a page

Proceed as follows:

- 1 Select “USER MENU CUSTOMIZE” on the TOP MENU screen.

If this is the first time the USER MENU CUSTOMIZE menu has been displayed, the CONTENTS page of the menu appears. If the menu has been used before, the last accessed page appears.

- 2 If the CONTENTS page is displayed, turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to “EDIT PAGE” then push on the MENU SEL knob/ENTER button to display the EDIT PAGE screen.
If a different page is displayed, turn the MENU SEL knob/ENTER button until the EDIT PAGE screen appears, then push on the MENU SEL knob/ENTER button to select the page.

```

EDIT PAGE      E01 TOP
↓ ↓
01.<VF OUT>
➔02.<VF DETAIL>
03.<FOCUS ASSIST>
04.<VF DISPLAY>
05.<'I' IND>
06.<VF MARKER>
07.<CURSOR>
08.<ZEBRA>
09.<SWITCH ASSIGN1>
10.<SWITCH ASSIGN2>

```

- 3 Turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to where you wish to add the page, then push on the MENU SEL knob/ENTER button.

The EDIT FUNCTION screen appears.

```

EDIT FUNCTION  ESC
➔INSERT
MOVE
DELETE

```

- 4 Select INSERT then push on the MENU SEL knob/ENTER button.

The selection screen appears.

```

CONTENTS      ESC
↓ ↓
➔01.USER 1
02.USER 2
03.USER 3
04.USER 4
05.USER 5
06.USER 6
07.USER 7
08.USER 8
09.USER 9
10.USER 10

```

- 5 Turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to the desired page, then push on the MENU SEL knob/ENTER button.

This adds the number and name of the selected page above the item selected in step 3.

To cancel addition of a page

Before pushing the MENU SEL knob/ENTER button in step 5, turn the MENU SEL knob/ENTER button to move

the arrow marker (➡) to “ESC” at the top right of the screen, then push on the MENU SEL knob/ENTER button. The EDIT PAGE screen appears again.

To delete a page

Proceed as follows:

- 1 On the EDIT PAGE screen of the USER MENU CUSTOMIZE menu, move the arrow marker (➡) to the page to be deleted, and push on the MENU SEL knob/ENTER button.

The EDIT FUNCTION screen appears.

- 2 Select “DELETE” then push on the MENU SEL knob/ENTER button.

The previously displayed page appears again, and the message “DELETE OK? YES➡NO” appears at the upper right.

```

ITEM DELETE      ESC
DELETE OK? YES➔NO
01.<VF OUT>
02.<VF DETAIL>
03.<FOCUS ASSIST>
●04.<VF DISPLAY>
05.<'I' IND>
06.<VF MARKER>
07.<CURSOR>
08.<ZEBRA>
09.<SWITCH ASSIGN1>
10.<SWITCH ASSIGN2>

```

- 3 To delete, turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to “YES,” then push on the MENU SEL knob/ENTER button.

To move a page

Proceed as follows:

- 1 Display the EDIT PAGE screen of the USER MENU CUSTOMIZE menu. Turn the MENU SEL knob/ENTER button to move the arrow marker (➡) to the page that you wish to move.

The EDIT FUNCTION screen appears.

- 2 Select “MOVE” then push on the MENU SEL knob/ENTER button.

The EDIT PAGE screen appears again.

- 3 Turn MENU SEL knob/ENTER button to move the arrow marker (➡) to the position to which you wish to move the page selected in step 1.

```

ITEM MOVE      ESC
↓ ↓
01.<VF OUT>
02.<VF DETAIL>
03.<FOCUS ASSIST>
➔04.<VF DISPLAY>
05.<'I' IND>
06.<VF MARKER>
07.<CURSOR>
08.<ZEBRA>
●09.<SWITCH ASSIGN1>
10.<SWITCH ASSIGN2>

```


4 Push on the MENU SEL knob/ENTER button.

The page selected in step **1** is moved to the position selected in step **3**.

In the above example, <SWITCH ASSIGN1> moves to the “04” position, and the <VF DISPLAY> and following pages move down one line.

Menu List

This section shows the menus to be displayed on the viewfinder screen in tables.

- For the pages that have been registered in the USER menu at the factory, the USER menu page numbers are indicated in parenthesis in the No. column of the tables.
- A CONTENTS page (numbered 00) is also provided for each menu.

Notes

HDLA: HDLA1500-series Large Lens Adaptor

CCU: HDCU3300R Camera Control Unit

Execute by ENTER: Execute by pushing on the MENU SEL knob/ENTER button.

OPERATION Menu

Page title	No.	Item	Default	Settings	Remarks
<VF DISPLAY>	01 (U04)	EX	ON	ON, OFF	
		ZOOM	OFF	ON, OFF	
		DISP	LEFT	LEFT, RIGHT	
		FOCUS	OFF	ON, OFF	Valid only when a serial lens is used
		ND	ON	ON, OFF	
		CC	ON	ON, OFF	
		5600K	ON	ON, OFF	
		IRIS	ON	ON, OFF	
		WHITE	OFF	ON, OFF	
		GAIN	ON	ON, OFF	
		SHUTT	ON	ON, OFF	
		BATT	OFF	ON, OFF	
		RETURN	ON	ON, OFF	
		TALK	ON	ON, OFF	
		MESSAG	ALL	ALL, WRN, AT, OFF	ALL: To display all messages WRN: To display warning messages and higher AT: To display Auto Setup information and higher

Page title	No.	Item	Default	Settings	Remarks
<' IND>	02 (U05)	ND	[IND] ON	ON, OFF	<p>[IND]: Set whether to be included in the status indications on the viewfinder screen (see page 27).</p> <p>[NORMAL]: Specify the conditions under which the '!' indication is not to be displayed even if [IND] is ON. (By specifying the standard or normal conditions here, non-standard or abnormal conditions can be found with the '!' indication on the viewfinder screen.)</p> <p>e.g.: With the default setting of ND, the '!' indication is displayed when an ND filter other than 1 is selected.</p> <p>- - - : When CCU connected (cannot be changed)</p>
			[NORMAL] 1 - - - -	1, 2, 3, 4, 5 (combination allowed)	
		CC	[IND] ON	ON, OFF	
			[NORMAL] - B - - -	A, B, C, D, E (combination allowed)	
		WHITE	[IND] ON	ON, OFF, - - -	
			[NORMAL] - A B	P, A, B (combination allowed)	
		5600K	[IND] ON	ON, OFF, - - -	
			[NORMAL] OFF	ON, OFF	
		GAIN	[IND] ON	ON, OFF, - - -	
			[NORMAL] - - - L	L, M, H (combination allowed)	
		SHUTT	[IND] ON	ON, OFF, - - -	
			[NORMAL] OFF	ON, OFF	
		FAN	[IND] ON	ON, OFF	
			[NORMAL] AUTO1	AUTO1, AUTO2, MIN, MAX	
<VF MARKER>	03 (U06)	MARKER	ON	ON, OFF	Except MASK
			WHITE	WHITE, BLACK, DOT	
		CENTER	OFF	ON, OFF	
			1	1, 2, 3, 4	
		SAFETY ZONE	OFF	ON, OFF	
			90.0%	80.0, 90.0, 92.5, 95.0%	
		EFFECT	OFF	ON, OFF, (FOCUS)	(FOCUS): Displayed when INDICATOR of <FOCUS ASSIST> is ON.
		ASPECT	OFF	ON, OFF	(4.3): If VF SCAN is set to 4:3 on HDLA attached (cannot be changed)
			4:3	16:9, 15:9, 14:9, 13:9, 4:3, (4.3)	
		MASK	OFF	ON, OFF, (ON)	(ON): If VF SCAN is set to 4:3 on HDLA attached (cannot be changed)
			12	0 to 15	Set the level to darken outside the aspect area.
		SAFETY	OFF	ON, OFF, (AREA)	For the safety marker in Aspect mode. (AREA): Displayed when AREA MARKER of <FOCUS ASSIST> is ON.
			90.0%	80.0, 90.0, 92.5, 95.0%	

Page title	No.	Item	Default	Settings	Remarks
<VF DETAIL>	04 (U02)	VF DETAIL	ON	ON, OFF, (ON), (OFF)	Settings in (): When HDLA attached (cannot be changed)
			25%	0 to 100%, (0 to 100%)	
		CRISP	0	-99 to 99	
		FREQUENCY	9M	9M, 14M, 18M	
		FAT MODE	OFF	ON, OFF	
		FLICKER	OFF	ON, OFF	
		AREA	100%	100%, 70%, 60%, 50%, 40%	
		ZOOM LINK	100%	0%, 25%, 50%, 75%, 100%	
		COLOR DETAIL	OFF	ON, OFF	
			BLUE	BLUE, RED, YELLOW	
		PEAK COLOR	OFF	ON, OFF	
		CHROMA LEVEL	25%	100%, 50%, 25%, 0%	
<FOCUS ASSIST>	05 (U03)	INDICATOR	OFF	ON, OFF, (EFFECT)	(EFFECT): Displayed when EFFECT of <VF MARKER> is ON.
		MODE	BOX	BOX, B&W, COL	
			BOTTOM	BOTTOM, LEFT, TOP, RIGHT	
		LEVEL	3	1 to 5	
			QUICK	QUICK, SMOOTH	
		GAIN	50	0 to 99	
		OFFSET	50	0 to 99	
		AREA MARKER	OFF	ON, OFF, (ASPECT)	(ASPECT): Displayed when ASPECT SAFETY of <VF MARKER> is ON.
		SIZE	MIDDLE	SMALL, MIDDLE, LARGE	
		POSITION	CENTER	LEFT, CENTER, RIGHT	
		POSITION H	50	0 to 99	
		POSITION V	50	0 to 99	
<ZEBRA>	06 (U08)	ZEBRA	OFF	ON, OFF	
			1	1, 2, 1&2	
		ZEBRA1 LEVEL	70%	50 to 109%	
		WIDTH	10%	0 to 30%	
		ZEBRA2	100%	50 to 109%	
<CURSOR>	07 (U07)	CURSOR	OFF	ON, OFF	Displayed only if HDLA attached
			WHITE	WHITE, BLACK, DOT	
		BOX/CROSS	BOX	BOX, CROSS	
		H POSITION	50	0 to 99	Displayed only if HDLA attached
		V POSITION	50	0 to 99	
		WIDTH	50	0 to 99	
		HEIGHT	50	0 to 99	
<VF OUT>	08 (U01)	VF OUT	COLOR	COLOR, Y, R, G, B, (COLOR), (Y), (R), (G), (B), (RET), (R+G), (R+B), (G+B)	Settings in (): When HDLA attached (cannot be changed)
		RET MIX VF	OFF	ON, OFF, (ON), (OFF)	Settings in (): When HDLA attached (cannot be changed)
		MIX DIRECTION	RET	MAIN, RET	
		MIX VF MODE	Y-MIX	Y-MIX, WIRE(W), WIRE(B)	
		MIX VF LEVEL	80%	0 to 80%	
		VF SCAN	16 : 9	16 : 9, 4 : 3	

Page title	No.	Item	Default	Settings	Remarks
<SWITCH ASSIGN1>	09 (U09)	GAIN	[L] 0 dB	–3, 0, 3, 6, 9, 12 dB	
			[M] 6 dB	–3, 0, 3, 6, 9, 12 dB	
			[H] 12 dB	–3, 0, 3, 6, 9, 12 dB	
		ASSIGNABLE	OFF	OFF, RETURN1 SW, RETURN2 SW, INCOM1, INCOM2, VF DETAIL, MIX VF, 5600K, FAN MAX	JN4/SYL models only. When HDLA attached: OFF, EXTENDER, 5600K, FAN MAX
			OFF	OFF, RETURN1 SW, RETURN2 SW, ENG, PROD, VF DETAIL, MIX VF, 5600K, FAN MAX	CED/E33 models only. When HDLA attached: OFF, EXTENDER, 5600K, FAN MAX
		RE.ROTATION	STD	STD, RVS	Specify operation mode of the MENU SEL knob. STD: Clockwise rotation moves ➡ down or increases values on the menu screen. RVS: Counterclockwise rotation moves ➡ down or increases values on the menu screen.
<SWITCH ASSIGN2>	10 (U10)	LENS VTR S/S	RETURN2 SW	OFF, RETURN1 SW, RETURN2 SW, INCOM1, INCOM2	JN4/SYL models only. Assign a function to the VTR START/STOP switch on the mounted lens.
			RETURN2 SW	OFF, RETURN1 SW, RETURN2 SW, ENG, PROD	CED/E33 models only. Assign a function to the VTR START/STOP switch on the mounted lens.
		FRONT RET1	RETURN1 SW	OFF, RETURN1 SW, RETURN2 SW, INCOM1, INCOM2	JN4/SYL models only.
			RETURN1 SW	OFF, RETURN1 SW, RETURN2 SW, ENG, PROD	CED/E33 models only.
		FRONT RET2	RETURN2 SW	OFF, RETURN1 SW, RETURN2 SW, INCOM1, INCOM2	JN4/SYL models only.
			RETURN2 SW	OFF, RETURN1 SW, RETURN2 SW, ENG, PROD	CED/E33 models only.
		HANDLE SW1	RETURN1 SW	OFF, RETURN1 SW, RETURN2 SW, INCOM1, INCOM2, ZOOM(T)	JN4/SYL models only.
			RETURN1 SW	OFF, RETURN1 SW, RETURN2 SW, ENG, PROD, ZOOM(T)	CED/E33 models only.
		HANDLE SW2	INCOM1	OFF, RETURN1 SW, RETURN2 SW, INCOM1, INCOM2, ZOOM(W)	JN4/SYL models only.
			INCOM1	OFF, RETURN1 SW, RETURN2 SW, ENG, PROD, ZOOM(W)	CED/E33 models only.
		ZOOM SPEED	20	0 to 99	
		HKCT INCOM MIC	INCOM1	OFF, INCOM1, INCOM2	JN4/SYL models only. Assign a function to the INTERCOM MIC switch on the HKC-T3300.
			ENG	OFF, ENG, PROD	CED/E33 models only. Assign a function to the INTERCOM MIC switch on the HKC-T3300.

Page title	No.	Item	Default	Settings	Remarks
<HEAD SET>	11 (U13)	INTERCOM1 MIC	CARBON	DYNAMIC, CARBON, MANUAL	
		LEVEL	(-20 dB)	-60 dB, -50 dB, -40 dB, -30 dB, -20 dB, (-60 dB), (-50 dB), (-40 dB), (-30 dB), (-20 dB)	Settings in (): With DYNAMIC or CARBON (cannot be changed)
			0 dB	-6 dB, 0 dB, 6 dB	Input gain
		POWER	(ON)	ON, OFF, (ON), (OFF)	Settings in (): With DYNAMIC or CARBON (cannot be changed)
		UNBAL	(ON)	ON, OFF, (ON), (OFF)	Settings in (): With CARBON (cannot be changed)
		INTERCOM2 MIC	CARBON	DYNAMIC, CARBON, MANUAL	
		LEVEL	(-20 dB)	-60 dB, -50 dB, -40 dB, -30 dB, -20 dB, (-60 dB), (-50 dB), (-40 dB), (-30 dB), (-20 dB)	Settings in (): With DYNAMIC or CARBON (cannot be changed)
			0 dB	-6 dB, 0 dB, 6 dB	Input gain
		POWER	(ON)	ON, OFF, (ON), (OFF)	Settings in (): With DYNAMIC or CARBON (cannot be changed)
		UNBAL	(ON)	ON, OFF, (ON), (OFF)	Settings in (): With CARBON (cannot be changed)
<INTERCOM LEVEL>	12 (U14)	SIDE TONE			
		INTERCOM1	50	MU, 1 to 99	
		INTERCOM2	50	MU, 1 to 99	
<RECEIVE SEL1>	13	INTERCOM1 RECEIVE SELECT	SEPARATE	SEPARATE, MIX	
		INTERCOM	LEFT	- - -, LEFT, RIGHT, BOTH	JN4/SYL models only
		ENG	LEFT	- - -, LEFT, RIGHT, BOTH	CED/E33 models only
		PROD	LEFT	- - -, LEFT, RIGHT, BOTH	CED/E33 models only
		PGM1	RIGHT	- - -, LEFT, RIGHT, BOTH	
		PGM2	RIGHT	- - -, LEFT, RIGHT, BOTH	
		TRACKER	LEFT	- - -, LEFT, RIGHT, BOTH	
<RECEIVE SEL2>	14	INTERCOM2 RECEIVE SELECT	SEPARATE	SEPARATE, MIX	
		INTERCOM	LEFT	- - -, LEFT, RIGHT, BOTH	JN4/SYL models only
		ENG	LEFT	- - -, LEFT, RIGHT, BOTH	CED/E33 models only
		PROD	LEFT	- - -, LEFT, RIGHT, BOTH	CED/E33 models only
		PGM1	RIGHT	- - -, LEFT, RIGHT, BOTH	
		PGM2	RIGHT	- - -, LEFT, RIGHT, BOTH	
		TRACKER	- - -	- - -, LEFT, RIGHT, BOTH	
<RECEIVE SEL3>	15	TRACKER RECEIVE SELECT	SEPARATE	SEPARATE, MIX	
		INTERCOM	LEFT	- - -, LEFT, RIGHT, BOTH	JN4/SYL models only
		ENG	LEFT	- - -, LEFT, RIGHT, BOTH	CED/E33 models only
		PROD	LEFT	- - -, LEFT, RIGHT, BOTH	CED/E33 models only
		PGM1	RIGHT	- - -, LEFT, RIGHT, BOTH	
		PGM2	RIGHT	- - -, LEFT, RIGHT, BOTH	

Page title	No.	Item	Default	Settings	Remarks
<RECEIVE SEL4>	16	EARPHONE RECEIVE SELECT	SEPARATE	SEPARATE, MIX	
		INTERCOM	LEFT	- - - , LEFT, RIGHT, BOTH	JN4/SYL models only
		ENG	LEFT	- - - , LEFT, RIGHT, BOTH	CED/E33 models only
		PROD	LEFT	- - - , LEFT, RIGHT, BOTH	CED/E33 models only
		PGM1	RIGHT	- - - , LEFT, RIGHT, BOTH	
		PGM2	RIGHT	- - - , LEFT, RIGHT, BOTH	
		TRACKER	LEFT	- - - , LEFT, RIGHT, BOTH	
<OPERATOR FILE>	17	READ (MS–CAM)		Execute by ENTER.	To read the operator file from a “Memory Stick”
		WRITE (CAM–MS)		Execute by ENTER.	To write the current settings of the operator file items to a “Memory Stick”
		PRESET		Execute by ENTER.	To set the operator file items to the preset values in internal memory
		FILE ID		Alphanumerics (max.16 characters)	Enter a comment for the operator file to be written to a “Memory Stick.” <i>See “To specify a character string” on page 29.</i>
		CAM CODE		Camera code	Display only
		DATE			Display only
<LENS FILE>	18 (U11)	FILE	1	1 to 17	1 to 16: When using a non-serial lens 17: When using a serial lens
			xxxx...	Lens file name	Changeable only when using a non-serial lens
			F.x.x	F-stop number of the lens	Changeable only when using a non-serial lens
		CENTER MARKER			To set and store the center marker position:
		H POS	0	–20 to 20	H POS: Increasing the value moves it to the right.
		V POS	0	–20 to 20	V POS: Increasing the value moves it downwards.
		STORE		Execute by ENTER.	

PAINT Menu

Menu page	No.	Item/	Default	Settings	Remarks
<SW STATUS>	P01	FLARE	ON	ON, OFF	
		GAMMA	ON	ON, OFF	
		BLK GAM	OFF	ON, OFF	
		KNEE	ON	ON, OFF	
		WHT CLIP	ON	ON, OFF	
		DETAIL	ON	ON, OFF	
		LVL DEP	ON	ON, OFF	
		SKIN DTL	OFF	ON, OFF	
		MATRIX	OFF	ON, OFF	
<VIDEO LEVEL>	P02	WHITE	[R] [G] [B] [M] 0 0 0	-99 to 99	R, G, B, and M (master) values can be independently set. (M cannot be set for WHITE or FLARE.)
		BLACK	0 0 0 0	-99 to 99	
		FLARE	0 0 0	-99 to 99	
		GAMMA	0 0 0 0	-99 to 99	
		V MOD	0 0 0 0	-99 to 99	
		FLARE	ON	ON, OFF	
		V MOD	ON	ON, OFF	
		D. SHAD	OFF	ON, OFF	Selectable only with a lens which supports dynamic shading
		TEST	OFF	OFF, SAW, 3STEP, 10STEP	
<COLOR TEMP>	P03	WHITE	[R] [G] [B] 0 0 0	-99 to 99	
		AUTO WHITE BALANCE		Execute by ENTER.	
		COLOR TEMP	3200K	0K to 65535K	
		BALANCE	0	-99 to 99	
		MASTER	0.0 dB	-3.0 to 12.0 dB	
<GAMMA>	P04	LEVEL	[R] [G] [B] [M] 0 0 0 0	-99 to 99	R, G, B, and M (master) values can be independently set.
		COARSE	0.45	0.35 to 0.90 (0.05 steps)	
		TABLE	STANDARD	STANDARD, HYPER	
			5	1, 2, 3, 4, 5, 6, 7	With STANDARD selected 1: Equivalent to a camcorder 2: 4.5-times gain 3: 3.5-times gain 4: Equivalent to SMPTE-240M 5: Equivalent to ITU-R709 6: 5.0-times gain 7: 5.0-times gain - 709
			4	1, 2, 3, 4	With HYPER selected 1: 325% to 100% 2: 460% to 100% 3: 325% to 109% 4: 460% to 109%
		GAMMA	ON	ON, OFF	
		TEST	OFF	OFF, SAW, 3STEP, 10STEP	

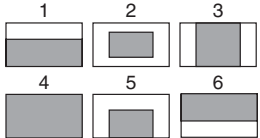
Menu page	No.	Item/	Default	Settings	Remarks
<BLACK GAMMA>	P05	LEVEL	[R] [G] [B] [M] 0 0 0 0	-99 to 99	R, G, B, and M (master) values can be independently set.
		RANGE	HIGH	LOW, L.MID, H.MID, HIGH	
			OFF	ON, OFF	
		TEST	OFF	OFF, SAW, 3STEP, 10STEP	
<SATURATION>	P06	SATURATION	0	-99 to 99	
			OFF	ON, OFF	
		LOW KEY SAT	0	-99 to 99	
		RANGE	HIGH	LOW, L.MID, H.MID, HIGH	
			OFF	ON, OFF	
		TEST	OFF	OFF, SAW, 3STEP, 10STEP	
<KNEE>	P07	K POINT	[R] [G] [B] [M] 0 0 0 0	-99 to 99	R, G, B, and M (master) values can be independently set. Absolute values are displayed in ABS mode except for M (master).
		K SLOPE	0 0 0 0	-99 to 99	
		KNEE	ON	ON, OFF	
		KNEE MAX	OFF	ON, OFF	
		KNEE SAT	0	-99 to 99	
			OFF	ON, OFF	
		AUTO KNEE	OFF	OFF, AUTO	
		POINT LIMIT	0	-99 to 99	Absolute value is displayed in ABS mode.
		SLOPE	0	-99 to 99	Absolute value is displayed in ABS mode.
		ABS			Highlighted: ABS (Absolute) mode
<WHITE CLIP>	P08	W CLIP	[R] [G] [B] [M] 0 0 0 0	-99 to 99	R, G, B, and M (master) values can be independently set. Absolute values are displayed in ABS mode except for M (master).
			ON	ON, OFF	
		ABS			Highlighted: ABS (Absolute) mode
<DETAIL 1>	P09	DETAIL	ON	ON, OFF	
		LEVEL	0	-99 to 99	Absolute value is displayed in ABS mode.
		LIMITER M	0	-99 to 99	
		LIMITER WHT	0	-99 to 99	Absolute value is displayed in ABS mode.
		LIMITER BLK	0	-99 to 99	Absolute value is displayed in ABS mode.
		CRISP	0	-99 to 99	Absolute value is displayed in ABS mode.
		LVL DEP	0	-99 to 99	Absolute value is displayed in ABS mode.
			ON	ON, OFF	
		ABS			Highlighted: ABS (Absolute) mode

Menu page	No.	Item/	Default	Settings	Remarks
<DETAIL 2>	P10	H/V RATIO	0	-99 to 99	Absolute value is displayed in ABS mode.
		FREQ	0	-99 to 99	Absolute value is displayed in ABS mode.
		MIX RATIO	0	-99 to 99	Absolute value is displayed in ABS mode.
		KNEE APERTURE	0	-99 to 99	Absolute value is displayed in ABS mode.
			OFF	ON, OFF	
		ABS			Highlighted: ABS (Absolute) mode
<SKIN DETAIL>	P11	SKIN DTL	OFF	ON, OFF	
		SKIN GATE	OFF	OFF, 1, 2, 3, (MAT)	1, 2, 3: Skin gate can be set to ON for the specified channel only. (MAT): Displayed when GATE of <MULTI MATRIX> is ON.
		ABS			Highlighted: ABS (Absolute) mode
		CH SW	[1] [2] [3] (ON) OFF OFF	ON, OFF	Skin tone detail function can be independently set for each channel (channel 1 is always ON).
		HUE	AUTOAUTOAUTO	Execute by ENTER.	
		PHASE	0 0 0	0 to 359	Absolute values are indicated for LEVEL only in ABS mode.
		WIDTH	29 29 29	0 to 90	
		SAT	-89 -89 -89	-99 to 99	
		LEVEL	0 0 0	-99 to 99	
<USER MATRIX>	P12	R-G	0	-99 to 99	
		R-B	0	-99 to 99	
		G-R	0	-99 to 99	
		G-B	0	-99 to 99	
		B-R	0	-99 to 99	
		B-G	0	-99 to 99	
		MATRIX	OFF	ON, OFF	
		PRESET	- -	ON, OFF, - -	- - : Displayed when MATRIX is OFF (cannot be changed)
			- -	SMPTE-240M, ITU-709, SMPTE-WIDE, NTSC, EBU, ITU-601, - -	
		USER	- -	ON, OFF, - -	
		MULTI	- -	ON, OFF, - -	
<MULTI MATRIX>	P13	PHASE	0	0, 23, 45, 68, 90, 113, 135, 158, 180, 203, 225, 248, 270, 293, 315, 338	Select an axis (angle) at PHASE for which the multimatrix adjustment to be made, and set HUE and SAT. (HUE and SAT can be adjusted independently for 16 axes.)
		HUE	0	-99 to 99	
		SAT	0	-99 to 99	
		ALL CLEAR		Execute by ENTER.	
		GATE	OFF	ON, OFF, (SKN)	(SKN): Displayed when SKIN GATE of <SKIN DETAIL> is ON.
		MATRIX	OFF	ON, OFF	
		PRESET	- -	ON, OFF, - -	- - : Displayed when MATRIX is OFF (cannot be changed)
			- -	SMPTE-240M, ITU-709, SMPTE-WIDE, NTSC, EBU, ITU-601, - -	
		USER	- -	ON, OFF, - -	
		MULTI	- -	ON, OFF, - -	

Menu page	No.	Item/	Default	Settings	Remarks
<SHUTTER>	P14	SHUTTER	OFF	ON, OFF, (ON), (OFF)	Settings in (): When a remote control unit/panel or a CCU is not connected (cannot be changed)
			JN4/SYL models: 1/100 (sec) CED/E33 models: 1/60 (sec)	59.94i: 1/100, 1/125, 1/250, 1/500, 1/1000, 1/2000 50i: 1/60, 1/125, 1/250, 1/500, 1/1000, 1/2000 59.94P: 1/100, 1/125, 1/250, 1/500, 1/1000, 1/2000 50P: 1/60, 1/125, 1/250, 1/500, 1/1000, 1/2000	Step shutter setting
		ECS FREQ	JN4/SYL models: 60.00 Hz CED/E33 models: 50.00 Hz	59.94i: 60.00 to 4300 Hz 50i: 50.00 to 4700 Hz 59.94P: 59.96 to 4600 Hz 50P: 50.03 to 4600 Hz	
<NOISE SUP>	P15	NOISE SUP	0%	0 to 100%	
			OFF	ON, OFF	
<SCENE FILE>	P16	1			To store and read scene files (paint data): When storing a file in camera memory, specify the number before executing STORE. When reading, only specify the number.
		2			
		3			
		4			
		5			
		STORE		Execute by ENTER.	
		STANDARD		Execute by ENTER.	To read the standard paint data
		READ (MS–CAM)		Execute by ENTER.	To load five scene files from a “Memory Stick” to internal memory
		WRITE (CAM–MS)		Execute by ENTER.	To write five scene files in the camera’s memory to a “Memory Stick”
		FILE ID		Max.16 characters	Enter a comment for the scene files to be written to a “Memory Stick.” <i>See “To specify a character string” on page 29.</i>
		CAM CODE		Camera code	Display only
		DATE			Display only

MAINTENANCE Menu

Menu page	No.	Item/	Default	Settings	Remarks
<AUTO SETUP>	M01	AUTO BLACK		Execute by ENTER.	
		AUTO WHITE		Execute by ENTER.	
		AUTO LEVEL		Execute by ENTER.	
		AUTO WHITE SHADING		Execute by ENTER.	
		AUTO BLACK SHADING		Execute by ENTER.	
		TEST	OFF	OFF, SAW, 3STEP, 10STEP	
<WHITE SHADING>	M02	V SAW	[R] [G] [B] 0 0 0	-99 to 99	R, G, and B values can be independently set.
		V PARA	0 0 0	-99 to 99	
		H SAW	0 0 0	-99 to 99	
		H PARA	0 0 0	-99 to 99	
		WHITE	0 0 0	-99 to 99	
		AUTO WHITE SHADING		Execute by ENTER.	
		WHITE SHAD MODE	RB	RGB, RB	
<BLACK SHADING>	M03	V SAW	[R] [G] [B] [M] 0 0 0	-99 to 99	R, G, and B values can be independently set. M (master) value can also be set for BLACK.
		V PARA	0 0 0	-99 to 99	
		H SAW	0 0 0	-99 to 99	
		H PARA	0 0 0	-99 to 99	
		BLK SET	0 0 0	-99 to 99	
		BLACK	0 0 0 0	-99 to 99	
		MASTER GAIN	0 dB	-3, 0, 3, 6, 9, 12 dB	
		AUTO BLACK SHADING		Execute by ENTER.	
<OHB MATRIX>	M04	PHASE	0	0, 23, 45, 68, 90, 113, 135, 158, 180, 203, 225, 248, 270, 293, 315, 338	To select an axis (angle) at PHASE for which the OHB matrix adjustment is to be made, and set HUE and SAT (HUE and SAT can be adjusted independently for 16 axes).
		HUE	0	-99 to 99	
		SAT	0	-99 to 99	
		ALL CLEAR		Execute by ENTER.	To clear the HUE and SAT values for all PHASE settings
		OHB MATRIX	OFF	ON, OFF	
		MATRIX	OFF	ON, OFF	

Menu page	No.	Item/	Default	Settings	Remarks
<AUTO IRIS>	M05	AUTO IRIS	OFF	ON, OFF, (ON), (OFF)	Settings in (): When a remote control unit/panel or a CCU is not connected (cannot be changed)
		WINDOW	1	1, 2, 3, 4, 5, 6	Select the auto iris windows:  The shaded parts indicate the area where light detection occurs.
		OVERRIDE	- -	-99 to 99, - -	To set the override to temporarily change the reference value for brightness of the automatic iris level in the range of ± 2 steps: -99: Two steps to fully closed iris 99: Two steps to fully open iris - - : OFF The setting returns to “- -” when the power is turned off.
		IRIS LEVEL	0	-99 to 99	± 4 steps
		APL RATIO	65	-99 to 99	
		IRIS GAIN	0	-99 to 99	
		IRIS CLOSE	OFF	ON, OFF	
<MIC GAIN>	M06 (U15)	MIC1	60 dB	20, 30, 40, 50, 60 dB	Valid only in standalone operation
		MIC2	60 dB	20, 30, 40, 50, 60 dB	
<UP TALLY>	M07 (U21)	TALLY BRIGHTNESS	50	0 to 100	
		NUMBER BRIGHTNESS	50	0 to 100	
		CAMERA NUMBER	- -	- -, 1 to 96	
		NUMBER DISPLAY	AUTO	ON, OFF, AUTO	AUTO: To correspond to the UP TALLY switch setting of HDLA attached
<CALL/TALLY>	M08	CCU CALL	ON	ON, OFF, - - -	- - - : With no CCU connected (cannot be changed)
		CAM CALL	OFF	ON, OFF, - - -	
<OUTPUT FORMAT>	M09 (U16)	CURRENT	JN4/SYL models: 1080-59.94i CED/E33 models: 1080-50i		Displays the current format.
		ACTIVE LINE	1080	1080, 720	The selectable frame settings are displayed for the selected ACTIVE LINE. (Not displayed with CCU connected)
			JN4/SYL models: 59.94i CED/E33 models: 50i	1080: 59.94i, 50i, 59.94P, 50P 720: 59.94P, 50P	
<DOWN CONVERTER>	M10 (U19)	OUTPUT SIGNAL	MAIN	MAIN, RET, VF	
		ASPECT	SQ	SQ, EC	

Menu page	No.	Item/	Default	Settings	Remarks
<TEST OUT>	M11 (U17)	OUTPUT	VF	SD-SYNC, HD-SYNC, VF, VBS	
		(PWR SAVE)			Displayed in POWER SAVE mode only
		VBS-OUT			
		CHARACTER	OFF	ON, OFF	
		GAIN	0	-127 to 127	
		CHROMA	0	-127 to 127	
		SETUP	ON	ON, OFF	JN4/SYL models only (displayed when the format is NTSC)
		HD-SYNC-OUT			
		V-PHASE	0	-127 to 127	
		H-PHASE	0	-127 to 127	
<SDI-2 OUT>	M12 (U18)	OUTPUT	MAIN	MAIN, VF, RET, SD-SDI	The signal selected for OUTPUT SIGNAL of <DOWN CONVERTER> is output in SD-SDI mode.
		(PWR SAVE)			Displayed in POWER SAVE mode only
		CHARACTER	OFF	ON, OFF	Not displayed if OUTPUT is set to VF
<POWER SAVE>	M13 (U11)	SDI-2 OUT	PWR SAVE	PWR SAVE, ACTIVE	
		DOWN CONVERTER	ACTIVE	PWR SAVE, ACTIVE	
<TRUNK>	M14 (U20)	TRUNK	ON	ON, OFF	
		IF	232c	232c, 422A	
<DATE>	M15	DATE/TIME	yyyy/mm/dd hh: mm	2000 to 2099 / 01 to 12 / 00 to 31, 00 to 23 : 00 to 59	
<OTHERS 1>	M16	FAN MODE	AUTO1	OFF, AUTO1, AUTO2 , MIN, MAX	AUTO1: Normal rotation AUTO2: Slow rotation
		CAM BARS	OFF	ON, OFF	
		V DTL CREATION	Y	NAM, G, R+G, Y	
		DTL H/V MODE	H/V	H/V, V only	
		TEST 2 MODE	3STEP	3STEP, 10STEP	
		WHITE SETUP MODE	A.LVL	AWB, A.LVL	
<OTHERS 2>	M17	DATE TYPE	5 M/D/Y	1 Y/Mn/D 2 Mn/D 3 D/M/Y 4 D/M 5 M/D/Y 6 M/D	Y: Year Mn: Month (numeric) M: Month (character string) D: Day
		FILTER WHT MEM	OFF	ON, OFF	Set to ON to use independent white memory at each CC filter position.
		F NO. DISP	CONTROL	CONTROL, RETURN	Select the iris indication on the panel when AUTO IRIS is off: CONTROL: To display the value from the camera RETURN: To display the value returned from the lens (When AUTO IRIS is on, the value returned from the lens is always displayed.)

FILE Menu

Five types of files can be used for easy adjustments of the camera; Operator, Reference, Scene, OHB, and Lens. You can store the items set with the OPERATION menu and customized USER menu in the Operator file.

For the specific items included in these files, refer to the Maintenance Manual.

Menu page	No.	Item/	Default	Settings	Remarks
<OPERATOR FILE>	F01	READ (MS–CAM)		Execute by ENTER.	To read the operator file from a “Memory Stick”
		WRITE (CAM–MS)		Execute by ENTER.	To write the current settings of the operator file items to a “Memory Stick”
		PRESET		Execute by ENTER.	To set the operator file items to the preset values in internal memory
		STORE PRESET FILE		Execute by ENTER.	To store the current settings of the operator file items in the operator file in internal memory
		FILE ID		Max.16 characters	Enter a comment for the operator file to be written to a “Memory Stick.” <i>See “To specify a character string” on page 29.</i>
		CAM CODE		Camera code	Display only
		DATE			Display only
<SCENE FILE>	F02	1			To store and read scene files (paint data): When storing a file in camera memory, specify the number before executing STORE. When reading, only specify the number.
		2			
		3			
		4			
		5			
		STORE		Execute by ENTER.	
		STANDARD		Execute by ENTER.	To read the standard paint data
		READ (MS–CAM)		Execute by ENTER.	To load five scene files from a “Memory Stick” to internal memory
		WRITE (CAM–MS)		Execute by ENTER.	To write five scene files in the camera’s memory to a “Memory Stick”
		FILE ID		Max.16 characters	Enter a comment for the scene files to be written to a “Memory Stick.” <i>See “To specify a character string” on page 29.</i>
		CAM CODE		Camera code	Display only
		DATE			Display only

Menu page	No.	Item/	Default	Settings	Remarks
<REFERENCE>	F03	STORE FILE		Execute by ENTER.	To store the current settings of the reference file items in the reference file in internal memory
		STANDARD		Execute by ENTER.	To read the standard values in the reference file in internal memory
		ALL PRESET		Execute by ENTER.	To resume the factory-preset reference file
		READ (MS–CAM)		Execute by ENTER.	To load a reference file from a “Memory Stick”
		WRITE (CAM–MS)		Execute by ENTER.	To write the current settings of the reference file items as a reference file to a “Memory Stick”
		FILE ID		Max.16 characters	Enter a comment for the reference file to be written to a “Memory Stick.” <i>See “To specify a character string” on page 29.</i>
		CAM CODE		Camera code	Display only
		DATE			Display only
<LENS FILE>	F04	STORE FILE		Execute by ENTER.	
		No.	1	1 to 17	1 to 16: When using a non-serial lens 17: When using a serial lens
		NAME	xxxxx...		Changeable only when using a non-serial lens
		F NO	F1.7	F1.0 to F3.4	Changeable only when using a non-serial lens
		CENTER MARKER			To set and store the center marker position: H POS: Increasing the value moves it to the right. V POS: Increasing the value moves it downwards.
		H POS	0	–20 to 20	
		V POS	0	–20 to 20	
		STORE		Execute by ENTER.	
<OHB FILE>	F05	STORE FILE		Execute by ENTER.	To store the offset values of the items specific to the CCD (No repeated store operation is necessary even if the CCD is reattached)
<FILE CLEAR>	F06	PRESET OPERATOR		Execute by ENTER.	
		REFERENCE (ALL)		Execute by ENTER.	
		10 SEC CLEAR	OFF	ON, OFF	To activate/deactivate the function to clear the current menu item. <i>See “To return a menu item to its standard value” on page 29.</i>
		OHB WHITE SHAD (ALL)		Execute by ENTER.	
		OHB BLACK SHAD		Execute by ENTER.	
		OHB ND OFFSET		Execute by ENTER.	
		OHB MATRIX		Execute by ENTER.	
		M.S. FORMAT		Execute by ENTER.	To initialize a “Memory Stick”

DIAGNOSIS Menu

This menu is only for viewing and no setting is made using this menu.

Menu page	No.	Item	Indication	Remarks
<OPTICAL LEVEL>	D01	CCU-CAM	GREEN, YELLOW, RED, NG, NO SIGNAL	With CCU connected only
		CAM-ECU	GREEN, YELLOW, RED, NG, NO SIGNAL	With CCU connected only
<BOARD STATUS>	D02	OHB	OK, NG	
		DPR	OK, NG	
		VDA	OK, NG	
		DAP	OK, NG	
		AU	OK, NG	
		AT	OK, NG	
		PS	OK, NG	
		SDI	OK, NG	
		OTR	OK, NG	
<PLD VERSION>	D03	TG	Vx.xx R SSM	
		VDA	Vx.xx	
		DAP	Vx.xx	
		AT	Vx.xx	
		SDI	Vx.xx SSM	
		DPR	Vx.xx SSM	
		OTR	Vx.xx SSM	
		HKCT	Vx.xx	With HKC-T3300 installed only
<ROM VERSION>	D04 (U22)	AT	Vx.xx	
		PANEL	Vx.xx	With HDLA attached only
		HKCT	Vx.xx	With HKC-T3300 installed only
<SERIAL No.>	D05	MODEL	HDC3300R	
		NO.	xxxxxxx	
		OPTION		Displayed if any option is installed.

Using a “Memory Stick”

When a “Memory Stick” is inserted in the camera, the file data can be stored on the “Memory Stick,” which enables you to share data among cameras.

Usable types of “Memory Stick”

You can use a “Memory Stick,” a “MagicGate Memory Stick,” or a “Memory Stick PRO” with this product. However, the MagicGate¹⁾ copyright protection is not valid with this product.

1) MagicGate is copyright protection technology that uses encryption technology.

Note

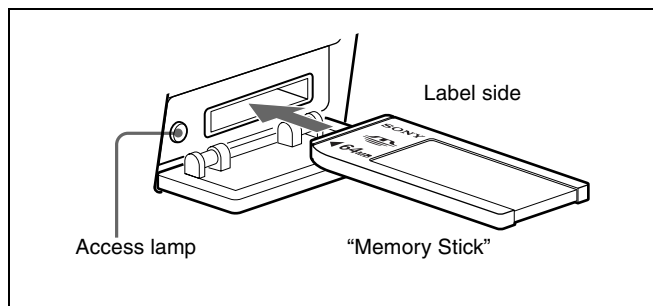
You cannot use a “Memory Stick Duo” or a “Memory Stick PRO Duo” without an appropriate adaptor.

Note on data read/write speed

Data read/write speed may vary depending on the combination of the “Memory Stick” and “Memory Stick” compliant product you use.

Inserting a “Memory Stick”

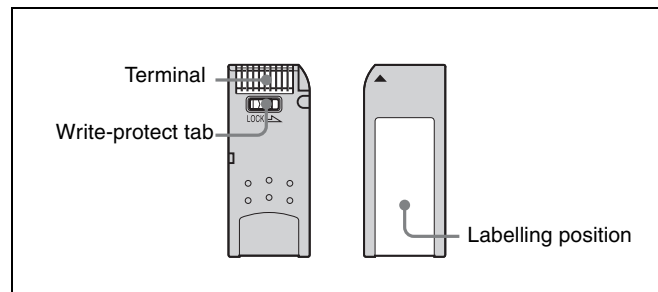
Insert a “Memory Stick” with the label side up into the “Memory Stick” slot until it clicks and the access lamp lights in red.



Access lamp

If the access lamp is lit or is flashing, data is being read from or written to the “Memory Stick.” At this time, do not shake the product or subject it to shock. Do not turn off the power of the product or remove the “Memory Stick.” This may damage the data.

About a “Memory Stick”




- When you set the “Memory Stick” write-protect tab to “LOCK,” data cannot be recorded, edited, or erased.
- Data may be damaged if:
 - You remove the “Memory Stick” or turn off the unit while it is reading or writing data.
 - You use the “Memory Stick” in a location subject to the effects of static electricity or electric noise.
- We recommend that you make a backup copy of important data that you record on the “Memory Stick”.

Notes

- Do not attach anything other than the supplied label to the “Memory Stick” labeling position.
- Attach the label so that it does not stick out beyond the labeling position.
- Carry and store the “Memory Stick” in its case.
- Do not touch the terminal of the “Memory Stick” with anything, including your finger or metallic objects.
- Do not strike, bend, or drop the “Memory Stick”.
- Do not disassemble or modify the “Memory Stick”.
- Do not allow the “Memory Stick” to get wet.
- Do not use or store the “Memory Stick” in a location that is:
 - Extremely hot, such as in a car parked in the sun
 - Under direct sunlight
 - Very humid or subject to corrosive substances

Precautions

- To prevent data loss, make backups of data frequently. In no event will Sony be liable for any loss of data.
- Unauthorized recording may be contrary to the provisions of copyright law. When you use a “Memory Stick” that has been pre-recorded, be sure that the material has been recorded in accordance with copyright and other applicable laws.
- The “Memory Stick” application software may be modified or changed by Sony without prior notice.
- Note that there are certain restrictions on recording stage performances and other entertainment events, even if they are recorded for personal use only.

- “Memory Stick” and  are trademarks of Sony Corporation.
- “Memory Stick Duo” and **MEMORY STICK DUO** are trademarks of Sony Corporation.
- “Memory Stick PRO” and **MEMORY STICK PRO** are trademarks of Sony Corporation.
- “Memory Stick PRO Duo and **MEMORY STICK PRO DUO** are trademarks of Sony Corporation.
- “MagicGate” and **MAGICGATE** are trademarks of Sony Corporation.

Specifications

General

Power requirements	240 V AC, 1.4 A (max.) 12 V DC, 8.6 A (max.)
Operating temperature	-20°C to +45°C (-4°F to +113°F)
Storage temperature	-20°C to +60°C (-4°F to +140°F)
Mass	Approx. 4.8 kg (10 lb 9 oz) (camera head only)
Dimensions	See page 52.

Imager

Imager	2/3-type Interline Scan CCD
Method	3-CCD, RGB
Effective resolution	1920 (horizontal) × 1080 (vertical)

Electrical characteristics

Sensitivity (at 2000 lx with 89.9% reflectivity)	60 Hz: f8.0 50 Hz: f9.0
Image S/N	Normal speed: Typical -58 dB/-64 dB (NS MAX) Triple speed: Typical -54 dB/-60 dB (NS MAX)
Horizontal resolution	1000 TV lines (at center of screen) 5% or higher modulation
Geometric distortion	Negligible (not including lens distortion)

Optical system specifications

Spectral system	F1.4 prism
Built-in filters	Color temperature conversion filters A: cross filter B: 3200K (clear) C: 4300K D: 6300K E: 8000K ND filters 1: clear 2: 1/4 ND 3: 1/8 ND 4: 1/16 ND 5: 1/64 ND

Input/output connectors

CCU	Optical/electrical multi-connector (1)
LENS	12-pin (1)
VF	20-pin (1)

MIC 1 IN	XLR 3-pin, female (1)
AUDIO IN CH1, CH2	XLR 3-pin, female (1 each)
INTERCOM 1, INTERCOM 2	XLR 5-pin, female (1 each)
EARPHONE	Stereo minijack (1)
DC IN	XLR 4-pin (1), 10.5 to 17 V DC
DC OUT	4-pin (1), 10.5 to 17 V DC, 500 mA maximum (may be limited depending on the load and input conditions)
SDI 2	BNC type (1)
TEST OUT	BNC type (1)
PROMPTER, PROMPTER 2	BNC type (1 each), 1 Vp-p, 75 ohms
RET CTRL	6-pin (1)
REMOTE	8-pin (1)
TRACKER	10-pin (1)
CRANE	12-pin (1)

Supplied accessories

Operation guide (1)
 Operation manual (CD-ROM) (1)
 Cable clamp belt (1 set)
 Switch label 1, 2 (1 each)

Optional accessories

HD Electronic Viewfinders:
 HDVF-20A (2-type, monochrome)
 HDVF-200 (2-type, monochrome)
 HDVF-550 (5-type, monochrome)
 HDVF-C30WR (2.7-type, color)
 HDVF-C35W (3.5-type, color)
 HDVF-C550W (5-type, color)
 HDVF-C730W (6.3-type, color)
 HDVF-EL75 (7.4-type, color)
 HDLA1500-Series Large Lens Adaptor
 CAC-12 Microphone Holder
 CAC-6 Return Video Selector
 BKW-401 Viewfinder Rotation Bracket
 VCT-14 Tripod Adaptor
 “Memory Stick”
 Low-repulsion Shoulder Pad A-8286-346-A

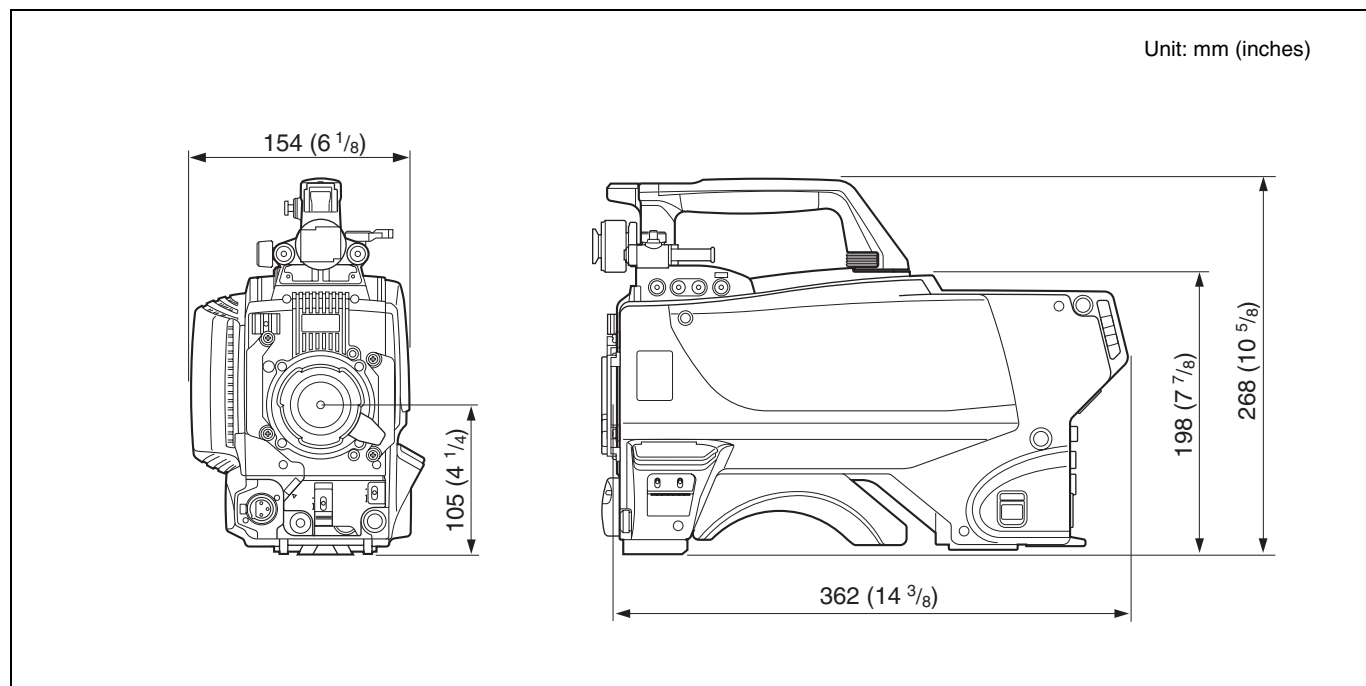
Related equipment

HDCU3300R HD Camera Control Unit
 MSU-1000-series Master Setup Unit
 RCP-1000-series Remote Control Panel
 VCS-700 Video Selector
 CNU-700 Camera Command Network Unit
 HKC-T3300 CCD Block Adaptor

When used with this camera, the HKC-T3300 must be updated to the latest version. For details, consult Sony service personnel.

Design and specifications are subject to change without notice.

Dimensions



Note

Always verify that the unit is operating properly before use. SONY WILL NOT BE LIABLE FOR DAMAGES OF ANY KIND INCLUDING, BUT NOT LIMITED TO, COMPENSATION OR REIMBURSEMENT ON ACCOUNT OF THE LOSS OF PRESENT OR PROSPECTIVE PROFITS DUE TO FAILURE OF THIS UNIT, EITHER DURING THE WARRANTY PERIOD OR AFTER EXPIRATION OF THE WARRANTY, OR FOR ANY OTHER REASON WHATSOEVER.

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