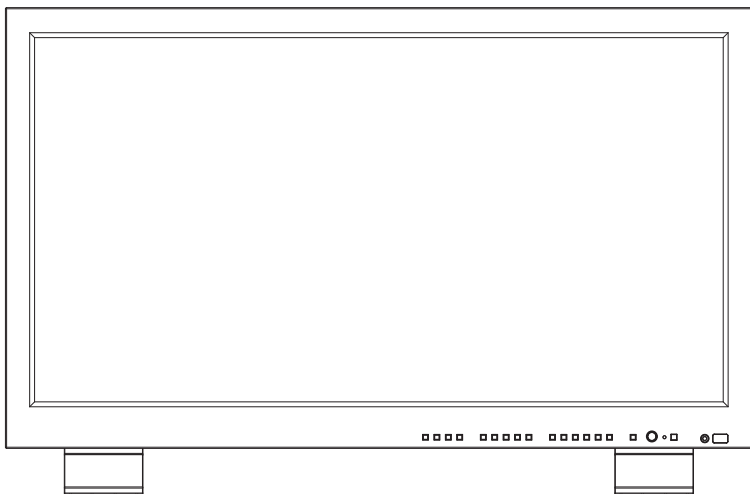




Multi Format 4K LCD Monitor

Operation Manual_v1.4

LUM-313G

LUM-318G

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FCC (Federal Communications Commission)

This equipment has been tested and found to comply with the limits for class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment.

This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential to correct the interference at his own expense

CAUTION: Change or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

Disposal of Old Electrical & Electronic Equipment

(Applicable in the European Union and other European countries with separate collection systems)

This symbol on the product or on its packing indicates that this product shall not be treated as household waste. Instead it shall be handed over to the applicable collection point for the recycling of electrical and electronic equipment. By ensuring this product is disposed of correctly, you will help prevent potential negative consequence for the environment and human health, which could otherwise be caused by inappropriate waste handling of this product. The recycling of materials will help to conserve natural resources.

1. Caution

- **Always use set voltage.**
- AC 100 ~ 240V
- All operating instructions must be read and understood before the product is operated.
- These safety and operating instructions must be kept in safe place for future reference.
- All warnings on the product and in the instructions must be observed closely.
- All operating instructions must be followed.
- Do not use attachments not recommended by the manufacturer. Use of inadequate attachments can result in accidents.
- This product must be operated on a power source specified on the specification label. If you are not sure of the type of power supply used in your home, consult your dealer or local power company. For units designed to operate on batteries or another power source, refer to the operating instructions.
- The power cords must be routed properly to prevent people from stepping on them or objects from resting on them. Check the cords at the plugs and product.
- Do not overload AC outlets or extension cords. Overloading can cause fire or electric shock.
- Never insert an object into the product through vents or openings. High voltage flows in the product, and inserting an object can cause electric shock and/or short internal parts. For the same reason, do not spill water or liquid on the product.
- Do not attempt to service the product yourself. Removing covers can expose you to high voltage and other dangerous conditions. Request a qualified service person to perform servicing.
- If any of the following conditions occurs, unplug the power cord from the AC outlet, and request a qualified service person to perform repairs.
 - a. When the power cord or plug is damaged.
 - b. When a liquid was spilled on the product or when objects have fallen into the product.
 - c. When the product has been exposed to rain or water.
 - d. When the product does not operate properly as described in the operating instructions. Do not touch the controls other than those described in the instructions. Improper adjustment of controls not described in the instructions can cause damage, which often requires extensive adjustment work by a qualified technician.
 - e. When the product has been dropped or damaged.
 - f. When the product displays an abnormal condition. Any noticeable abnormality in the product indicates that the product needs servicing.
- In case the product needs replacement parts, make sure that the service person uses replacement parts specified by the manufacturer, or those with the same characteristics and performance as the original parts. Use of unauthorized parts can result in fire, electric shock and/or other danger.
- Upon completion of service or repair work, request the service technician to perform safety checks to ensure that the product is in proper operating condition.
- The power cord plug shall be connected to a MAINS socket outlet with a protective earthing connection.
- Unplug the power cord from the AC outlet when happening any problem in the product.

1. Caution

- When mounting the product be sure to install the product according to the method recommended by the manufacturer.
- Unplug the power cord from the AC outlet before cleaning the product. Use a damp cloth to clean the product. Do not use liquid cleaners or aerosol cleaners.
- Unplug the power cord from the AC outlet if you do not use the product for considerably long time.
- Do not use the product near water, such as bathtub, washbasin, kitchen sink and laundry tub, swimming pool and in a wet basement.
- Keep the product away from direct rays of the Sun-light.
- Do not place the product on an unstable cart, stand, tripod or table. Placing the product on an unstable base can cause the product to fall, resulting in serious personal injuries as well as damage to the product. Use only a cart, stand, tripod, bracket or table recommended by the manufacturer or sold with the product. When mounting the product on a wall, be sure to follow the manufacturer's instruction. Use only the mounting hardware recommended by the manufacturer.
- When relocating the product placed on a cart, it must be moved with the utmost care. Sudden stops, excessive force and uneven floor surface can cause the product to fall from the cart.
- The vents and other openings in the cabinet are designed for ventilation. Do not cover or block these vents and openings since insufficient ventilation can cause overheating and/or shorten the life of the product. Do not place the product on a bed, sofa, rug or other similar surface, since they can block ventilation openings. This product is not designed for built-in installation; do not place the product in an enclosed place such as a bookcase or rack, unless proper ventilation is provided or the manufacturer's instructions are followed.
- The LCD panel used in this product is made of glass. Therefore, it can break when the product is dropped or applied with impact. Be careful not to be injured by broken glass pieces in case the LCD panel breaks.
- Keep the product away from heat sources such as radiators, heaters, stoves and other heat generating products (including amplifiers).
- Infrared devices can cause noise or malfunction under condition as below.
 - Parts of the body come into contact with the infrared transmitter or acoustic device.
 - Obstacles can cause electrical changes if there is a partition in the middle or in the wall.
 - Exposure to radio interference from medical equipment, microwave ovens, wireless LAN devices, etc.

WARNING



<Main Switch>

- | means Power on when pressing
- means Power off when pressing



<Beside critical components in circuit diagram>

To identify any terminal which is intended for connection to an external conductor for protection against electric shock in case of a fault, or the terminal of a protective earth (ground) electrode.



<Near the main terminal block>

This mark indicates the possibility of injury or damage to property.

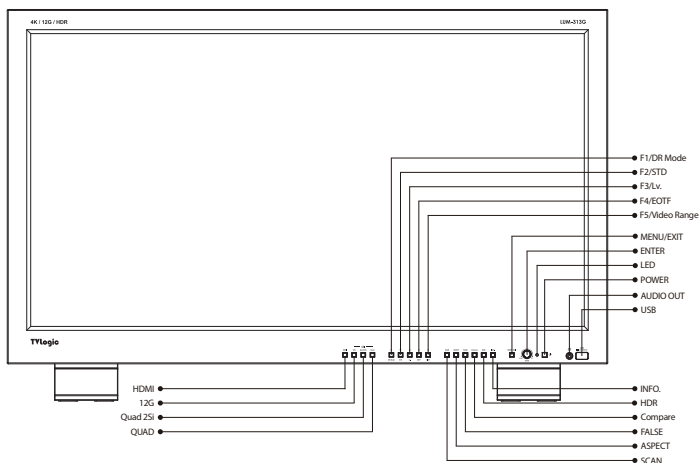
2. Main Features

LUM-313G/318G Monitor contains the following features:

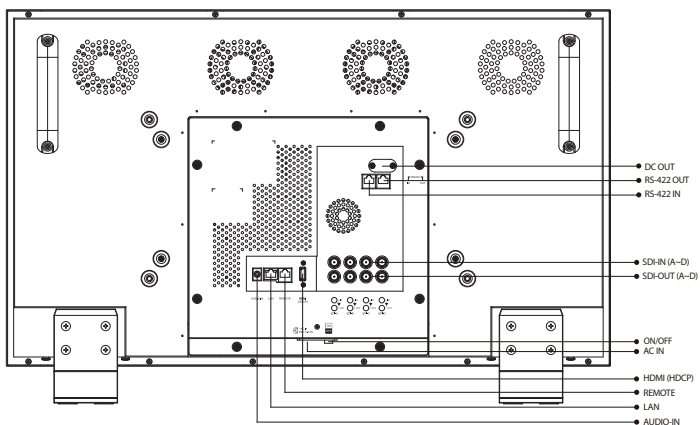
- **Compatible with various SDI signal formats**
 - This product is compatible with various SDI signals. - 720P, 1080p, 2160p
- **Compatible with various Digital signal formats**
 - This product is compatible with various HDMI Digital signals- 50p, 59.94p, 60p.
- **4K(SMPTE ST 428-1-2006 : 4096 x2160@24p /SMPTE ST 2036-1:2009 : 3840x2160 @23.98p ~ 60p) Support**
 - 6G/ 12G is supported only in SDI A, SDI B modes.
- **Cooling Fan support**
 - Helps maintain optimal internal operating temperature.
- **Remote control function**
 - This product can simply be remote controlled by using parallel switch.
- **RS422 protocol support**
 - This product supports protocols provided by TVLogic.
- **Ethernet & USB support**
 - Supports Ethernet and USB connection for program download, monitor control and color calibration.
- **HDMI(2.0) support**
 - 1 x HDMI(2.0) input is available without additional equipment.
- **SDI 3G support**
 - Supports 3G-SDI YCbCr/RGB 4:4:4 and YCbCr 4:2:2 formats.
- **Additional features**
 - Wide Viewing Angle, Active Loop Through(SDI), VESA Mounting Standard and OSD user interface.
 - * Max. Brightness
313G : 350cd/m2, Contrast Ratio 1,500:1
318G : 850 cd/m2
- **Various Color Gamut support**
 - ITU-R BT. Rec.709, SMPTE-C, EBU, DCI-P3(color standard of digital cinema), Rec.2020, Panel Native

3. Controls & Functions

LUM-313G/318G: FRONT



LUM-313G/318G : REAR



3. Controls & Functions

FRONT

● [HDMI] Button/Lamp

- Used to select HDMI input.

● [12G] Button/Lamp

- Used to select SDI input for one channel.
- Press the button to move through the modes: SDI-A -> SDI-B -> SDI-C -> SDI-D

● [Quad 2SI] Button/Lamp

- Used to select 2-SAMPLE INT-SDI input signal.
- Press the button to move through the modes: 2SI(4CH)->2SI(2CH)

● [QUAD] Button/Lamp

- Used to select QUAD-SDI input signal.

● [F1 ~ F5] Button/Lamp

- Shortcut key for KEY MAPPING feature in the OSD MENU.
- Selectable options are as follows :

1) DR Mode

- SDR : Standard Dynamic Range Mode
- HDR : High Dynamic Range Mode
- User : Custom Dynamic Range Mode

2) STD

- Used to change the color gamut in the SDR mode: HD ->UHD -> DCI
- In the HDR mode, used to change the HDR mode: PQ -> HLG -> Slog3

3) Lv.

- Used to change the brightness: 48 -> 100..350

4) EOTF

- Used to change the gamma in the SDR mode.: 2.2-> 2.4-> 2.6
- In the HDR mode, used to change the HDR mode: PQ -> HLG -> Slog3

5) Video Range

- Used to select the video range between Full and Limited(Ex).

6) BLUE ONLY

- Activates in the order: BLUE ONLY – MONO.
- BLUE ONLY : Used to remove red and green from the input signal and display the screen only under a blue signal.
- MONO : Used to remove all colors from the input signal and display the screen only under white and black signal.

7) H/V DELAY

- Used to check horizontal and vertical sync. simultaneously by moving the screen up/down/left/right.
- In this mode, the brightness of image automatically increase for easy verification of synchronized signals.

8) COLOR TEMP

- Used to controls the color temperature and allows instant access to preset the color temperature settings.

9) AUDIO LVM

- Used to activate/deactivate the Audio Level Meter.

10) TIME CODE

- Used to activate/deactivate the Time Code.

11) LUMA ZONE

- Used to activate/deactivate the Luma Zone function.

3. Controls & Functions

FRONT

- **[SCAN] Button**
 - Used to activate various scan mode.
- **[ASPECT] Button**
 - Used to select ASPECT mode. Available aspect modes are 16:9, 4:3, 2.35:1, 1.85:1, 15:9, 6:10 and Auto.
- **[FALSE] Button**
 - Used to activate/deactivate the False color function.
- **[Compare] Button**
 - Separates the screen in half displaying SDR and HDR modes simultaneously on the left and right sides of the screen.
- **[HDR] Button**
 - Used to display the HDR screen on the menu.
- **[INFO.] Button**
 - Used to activate the Information window.
- **[MENU/EXIT] Button**
 - Used to activate/deactivate the OSD menu.
 - Press the MENU button again to deactivate the OSD menu.
- **[UP/DOWN/ENTER] Knob**
 - Used to move up/down through the menus during the OSD menu activation and also to increase/decrease the value of the selected feature.
 - Press the Knob to confirm a chosen value (or mode).
 - May also be used to control the [Brightness]-[Contrast]-[Volume] value during the OSD menu inactivation. Turn the Knob to the left/right to adjust the value.
- **[POWER INDICATOR] Lamp**
 - Indicates condition and power status of unit.
 - Light turns off when the power is disconnected.
 - Standby mode is indicated by a red LED light.
 - Normal (active) mode is indicated by a Green LED light.
 - The Green light turns off when the monitor is Normal(active) mode without input signal.
- **[POWER] Button**
 - Used to turn the power on and off.
- **[Audio out] (PHONE JACK)**
 - Selects the left/right Audio embedded signal output.
- **[USB]**
 - Used to convenient update new functions and programs.
 - Used to calibrate the monitor's color temperature using color calibration tool.

3. Controls & Functions

LUM-313G : REAR

- **[REMOTE] (RJ-45)**
 - Provides connection to control equipment(parallel switch) for external monitor control.
 - Features can be changed in the GPI section of the OSD menu.
- **[RS422 IN/OUT] (RJ-45)**
 - Used to control the monitor with a protocol provided by TVLogic.
- **[HDMI]**
 - Signal input terminal for HDMI signal.
- **[SDI-A,B,C,D] (BNC)**
 - SDI signal input terminal for SDI A,B,C,D signal.
- **[Audio in]**
 - Used to connect the audio input signal.
- **[LAN]**
 - Used to control the monitor with a protocol provided by TVLogic.
- **~ AC IN**
 - 100 ~ 240V AC 50/60Hz

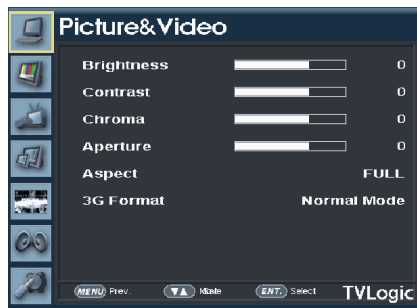
< WARNING! >

When using the product make sure to ground, whenever possible, before connecting the input signal cable in order to prevent any possible damage to the product or connected devices. The damage may include signal noise, malfunction of main board or display panel. And the connected devices such as camera or video source player may also be influenced through signal cable. Please check if the AC power source and the power extender or power distributor is grounded.

4. Menu Organization & Adjustment

[1] Menu Organization

- The product may be controlled and set system-wise through OSD displayed on the screen.



[2] Menu Adjustment

- You may control various functions using MENU, UP/DOWN and ENTER buttons on the bottom front of the monitor.

[3] Menu Adjustment Procedure

- Menu control sequence follows the order below:
 1. Press the MENU button to activate the OSD menu.
 2. Move to a desired menu by turning the KNOB to the left/right.
 3. Press the KNOB button to select a menu and move to a sub-menu by turning the KNOB to the left/right.
 4. Press the KNOB button to select the desired sub-menu. (The selected sub-menu's font color will be highlighted.)
 5. Press the KNOB or MENU button to save the new value after adjusting the value with the KNOB button. (The changed font color will be returned to default.)
 6. Press the MENU button to return to the previous menu and if there is no previous menu, the OSD menu will be removed from the screen.

4. Menu Organization & Adjustment

[4] Menu Tree

PICTURE & VIDEO	Brightness
	Contrast
	Chroma
	Aperture
	Aspect
	3G format
COLOR	Standard
	Video Range
	Peak Luminance
	Black Level
	Color Gamut
	C. Temp.
	EOTF
	Local Dimming
	EETF
	HLG SG
	S.G.
	Color Temp.
	Gain Red
	Gain Green
	Gain Blue
	Bias Red
	Bias Green
	Bias Blue
	Color Copy

GPI	PIN1~PIN8
	Monitor ID
	DHCP
	IP Address
	Subnet Mask
	Gateway
	Port NO.
	Network settings apply
	UMD Display
	UMD Character
MARKER	UMD Character Color
	UMD B.G. trans.
	UMD size
	Marker
	Center Marker
	Safety Area
	Fit Marker
	Marker Mat
	Marker Color
	Marker Thickness
MARKER	User Marker H1
	User Marker H2
	User Marker V1
	User Marker V2

4. Menu Organization & Adjustment

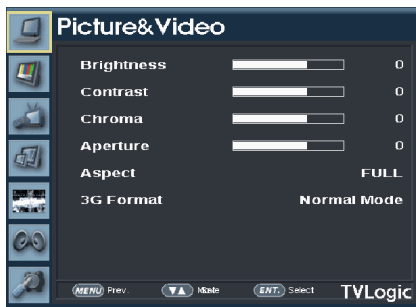
[4] Menu Tree

WAVEFORM & FOCUS	Waveform Display
	Waveform Intensity
	Waveform Trans.
	Waveform Color
	Line Waveform
	Line Select Position
	Luma(Y') Zone Check
	Luma(Y') Zone Adjust
	Focus Assist
	Focus Assist Color
	Focus Assist Level
	Range Error
	Y Max
	Y Min
AUDIO	Level Meter Select
	Level Meter Display
	Level Meter Reference
	Peak Decay Time
	Level Meter Size
	Volume
	Em. Audio Left
	Em. Audio Right

DISPLAY & SET	User Config Set
	Internal Pattern
	System Default
	S/W Upgrade
	S/W Upgrade Start
	Time Code
	Key Lock
	Key LED
	Closed Caption
	Decode Channel (608)
	Caption Service (708)
	OSD Position
	F1 Key Mapping
	F2 Key Mapping
	F3 Key Mapping
	F4 Key Mapping
	F5 Key Mapping

5. Menu Operations

[1] PICTURE & VIDEO



● 3G Format

- Automatically detects when Payload signal appears in Normal Mode.
- Selects input format for SDI 3G A/B support (NORMAL MODE, A 444 10BIT_YCbCr, A 444 10BIT_RGB, A 444 12BIT_YCbCr, A 444 12BIT_RGB, A 422 12BIT_YCbCr, B 444 10/12BIT_YCbCr, B 444 10/12BIT_RGB, B 422 12BIT_YCbCr, B 422 10BIT_YCbCr, 60P).

● Brightness

- Used to adjust the overall brightness (= Offset) level, which mainly affects the black level. The adjustment range is -100(MIN) to 100(MAX).

● Contrast

- Used to set the contrast(Gain) level from -100 to 100.

● Chroma

- Used to set the saturation level from -50 to 50.

● Aperture

- Used to set the sharpness level from 0 to 24.

● Aspect

- Used to change the various display ratio.
- Only available in Single 3G Mode.

5. Menu Operations

[2] COLOR



● Standard

- Used to select the color and dynamic range of the screen.
- Available options are HD, UHD, DCI-P3, PQ, HLG, SLog3 and User1/2/3.
- Activates only in the User1/2/3 mode.

● Video Range

- Used to select the range of digital video signal.
- * Full Range : Input signal 0~255 (8bit), 0~1023 (10bit) (When connecting the PC)
- * SDI Range: Input signal 1~254 (8bit), 4~1019 (10bit)
- * Narrow : Input signal Y': 16~235, CbCr: 16~240 (8bit)/ Y': 64~940, CbCr: 64~960 (10bit)

● Peak Luminance

- Used to select the Peak Luminance of the monitor.
- Available options are 100, 200, 300, 400, 500, 600, 700, 800, 900, 1000, 2000, 4000 and 10000.
- Activates only in the User1/2/3 mode.

● Black Level

- The minimum black level of the video signal can be set differently depending on the performance of the monitor or the lighting environment. For example, the lowest luminance that the LUM-313G/318G can display is 0.002, but it is necessary to adjust the offset level to about 0.2nit when using under bright light. At this time, when the black level is set to 0.2, dark gradations below 0.2 nit are expressed without crushing
- Activates only in the User1/2/3 mode.

● Color Gamut

- Used to select the standard color gamut.
- Available options are BT.709, BT.2020, DCI-P3, SGamut3 and Native.
- Activates only in the User1/2/3 mode.=

● C. Temp.

- Controls the color temperature.
- Available options are D60, D65 and User.
- The submenus may be activated in the User1/2/3 mode only.

● EOTF

- Electrophotonic conversion Functions(ex: Gamma or HDR curve).
- Available options are 2.2, 2.4, 2.6, PQ, HLG and SLOG3.
- The submenus may be activated in the User1/2/3 mode only.

● Local Dimming

- Used to set the Local Dimming Backlight mode.
- Available options are OFF, Soft and Strong.
- Activates only in the User1/2/3 mode.

* Local Dimming is only activated in LUM-310R which has local dimming backlight.

5. Menu Operations

[2] COLOR



● S.G. (System Gamma)

- The System Gamma of HLG is automatically calculated and displayed according to the set peak luminance.
- Activates only when the EOTF is set to HLG and the HLG SG is Auto.

● EETF

- It is a conversion function that expresses (without clipping) the HDR image within the actual luminance range (black level & peak luminance) that the monitor can express. In case of Auto mode, the HDR image is converted within the range of set peak luminance and black level. If it is OFF, the video signals outside the set range will be clipped.
- Available options are OFF and AUTO.
- Activates only when the EOTF is set to PQ or SLOG3.
- The submenus may be activated in the User1/2/3 mode only.

● HLG SG

- Used to set the System Gamma of the HLG mode. In Auto mode, the value of the System Gamma changes automatically according to the previously set peak luminance. When it is OFF, the value is set to default value of 1.2.
- Available options are OFF and AUTO.
- Activates only when the EOTF is set to HLG.
- The submenus may be activated in the User1/2/3 mode only.

5. Menu Operations

[2] COLOR



● Color Temp.

- Controls the color temperature and allows instant access to preset the color temperature settings.
- Available options are D60, D65 and User .
- In User mode, user can define custom RGB Gain, Bias (=Offset) and Color Copy values.
- Backlight value is adjustable for each color temperature.

● Gain Red

- Used to set Red Gain level from -256 to 255.
- Adjusts the red color of bright section.
- Only available in User mode.

● Gain Green

- Used to set Green Gain level from -256 to 255.
- Adjusts the green color of bright section.
- Only available in User mode.

● Gain Blue

- Used to set Blue Gain level from -256 to 255.
- Adjusts the blue color of bright section.
- Only available in User mode.

● Bias Red

- Used to set Red Bias from -100 to 100.
- Adjusts the red color of dark section.
- Only available in User mode.

● Bias Green

- Used to set Green Bias from -100 to 100.
- Adjusts the green color of dark section.
- Only available in User mode.

● Bias Blue

- Used to set Blue Bias from -100 to 100.
- Adjusts the blue color of dark section.
- Only available in User mode.

● Color Copy

- Used to copy the R/G/B Gain value of pre-stored color temperature settings.
- In Custom mode, find and select the color temperature to be used by turning the KNOB button and press the KNOB button to copy and apply the Gain value to Gain Red, Gain Green, Gain Blue.
- Only available in User mode.

5. Menu Operations

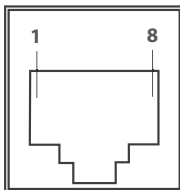
[3] GPI



- This item activates/ deactivates the REMOTE function.
- The user may designate a function for each pin and each pin's default setting is as follows.
- The default settings are as follows:
 PIN 1 : SINGLE-SDI
 PIN 2 : 2SI-SDI
 PIN 3 : QUAD-SDI
 PIN 4 : HDMI
 PIN 5 : ASPECT
 PIN 6 : H/V DELAY
 PIN 7 is POWER ON/OFF use only,
 PIN 8 is GND

REMOTE (RJ-45)

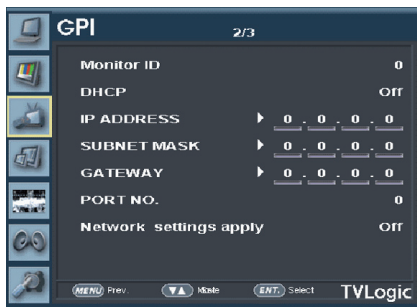
- 1: Pin1
- 2: Pin2
- 3: Pin3
- 4: Pin4
- 5: Pin5
- 6: Pin6
- 7: Pin7
- 8: GND



Menu Classification	Settable Values
PIN 1~6	NONE SINGLE-SDI 2SI-SDI QUAD-SDI HDMI UNDER SCAN ASPECT H/V DELAY BLUE ONLY MONO 16:9 MARKER 4:3 MARKER 4:3 ON AIR MARKER 15:9 MARKER 14:9 MARKER 13:9 MARKER 1.85:1 MARKER 2.35:1 MARKER 1.85:1&4:3 MARKER CENTER MARKER SAFETY AREA 80% SAFETY AREA 85% SAFETY AREA 88% SAFETY AREA 90%

5. Menu Operations

[3] GPI



● Monitor ID

- This item sets the ID of each monitor for the TVLogic control protocol using RS-422/485 communication.
- Available values are 0~127.

● DHCP

- Used to activate/deactivate the DHCP function.

● IP Address

- Used to set the IP Address connected to a Monitor.

● Subnet Mask

- Used to set the Subnet Mask connected to a Monitor.

● Gateway

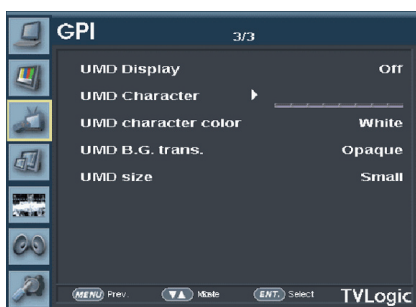
- Used to set the Gateway number connected to a Monitor.

● Port NO.

- Used to set the port number of the monitor.

● Network settings apply

- Use to apply changed value of IP Address, Subnet mask, Gateway and Port no.



● UMD DISPLAY

- Used to set UMD and ANC.
- Available modes are OFF, UMD and ANC.
- * UMD : Displays user customized 8 characters on screen.
- * ANC : Displays characters embedded in SDI signal.

● UMD CHARACTER

- Used to customize the characters for Under Monitor Display.
- Alphabets, numbers and special symbols are available.
- Maximum of 8 characters are available.

● UMD character color

- Used to set the character color of UMD. (White, Red, Green, Yellow, Cyan, Magenta)
- Activates only when the [D-UMD tally type] is set to [Default], [User color], [BG. Color], [User tally] or [User BG.].

● UMD B.G. trans.

- This function sets the transparency of the UMD character's background box.
- Available modes are OPAQUE, 50%, 85% and 100%.

● UMD size

- This function adjusts the size of UMD FONT.
- Available modes are SMALL and LARGE.

5. Menu Operations

[4] MARKER



● Marker

- Used to select the marker type when the MARKER is displayed on the screen.
- MARKER may only be activated by pressing the MARKER button on the bottom front of the monitor.
- Available marker types are Off, 16:9, 4:3, 4:3 ON AIR, 15:9, 14:9, 13:9, 1.85:1, 2.35:1, 1.85:1 & 4:3, 4:3 ALT 14:9, 16:9 ALT 14:9, 16:9 ALT 4:3 and USER.

● Center Marker

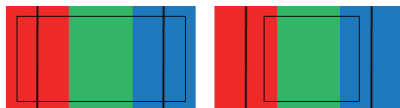
- Used to select the availability of the CENTER MARKER on the screen.
- This function operates only after activating the MARKER function by pressing the MARKER button on the bottom front of the monitor.

● Safety Area

- Used to select and control the size and availability of the SAFETY AREA.
- Available types are 80%, 85%, 88%, 90%, 93%, 100%, EBU ACTION 16:9, EBU GRAPHIC 16:9, EBU Action 14:9, EBU Graphic 14:9, EBU Action 4:3 and EBU GRAPHIC 4:3.
- This function operates only after activating the MARKER function and by pressing the MARKER button on the bottom front of the monitor.

● Fit Marker

- Used to activate or inactivate the FIT MARKER function.
- When the Marker type is selected in the Marker menu, a border line of the Safety Area will be displayed inside the Marker. Images below show the difference between Fit Marker ON and OFF.
- FIT MARKER ON/OFF displays as shown below



- | | |
|--------------------|--------------------|
| ● MARKER :4:3 | ● MARKER :4:3 |
| ● SAFETY AREA :90% | ● SAFETY AREA :90% |
| ● FIT MARKER :OFF | ● FIT MARKER :ON |

● Marker Mat

- Used to set the darkness level outside of the MARKER area from OFF(transparent) to 7(Black).
- The bigger the value, the darker the color.

● Marker Color

- Used to control the color of MARKER lines.
- Available colors are white, gray, black, red, green and blue.

● Marker Thickness

- The item controls the thickness of the MARKER lines.
- The degrees of thickness are between 1 ~ 7.

5. Menu Operations

[4] MARKER



- **USER Marker H1**
 - Used to set the position of the first horizontal marker line.
 - Displayed when MARKER menu is set to USER.
- **USER Marker H2**
 - Used to set the position of the second horizontal marker line.
 - Displayed when MARKER menu is set to USER.
- **USER Marker V1**
 - The item controls the position of the first user defined vertical marker line.
 - Marker option USER needs to be selected.
- **USER Marker V2**
 - The item controls the position of the second user defined vertical marker line.
 - Marker option USER needs to be selected.

[5] WAVEFORM & FOCUS



- **WAVEFORM/VECTOR**
 - This function sets the Waveform and Vectorscope.
 - Activates in the order: Off, Waveform, Vectorscope, Wave+Vector.
 - * Waveform Displays the shape and form of luminance level of a signal.
 - * Vectorscope : Displays the color components 'B-Y' and 'R-Y' of the input signals onto the X-Y axis. Two different types of Vectorscopes are displayed according to SD or HD input signals. 100% and 75% scales are indicated on the Vectorscope
 - * Wave+Vector : Displays waveform and Vectorscope simultaneously.
- **Waveform Intensity**
 - Controls the brightness of the Waveform/ Vectorscope display.
 - Available values are between 1 ~ 63. The higher the number the brighter the waveform will be.

5. Menu Operations

[5] WAVEFORM & FOCUS



● Waveform Trans.

- Controls the transparency level of the Waveform/Vectorscope.
- Available values are OPAQUE and TRANS.
- * If the option is set to OPAQUE, the main OSD will overlap with the waveform/vector. However, it will automatically display it as transparent and goes back to opaque if the main OSD disappears.

● Waveform Color

- Used to select a color of Waveform/ Vectorscope.
- Available modes are Green and White.

● Line waveform

- This item is utilized to display the entire data or one line data on the Waveform.

● Line Select Position

- Used to select specific Vertical Line for Waveform/Vectorscope.
- It is available when LINE Waveform is activated.
- To activate this feature, select the [Waveform/Vector] menu, then use the Knob to select a desired vertical line.
- Control range varies according to the resolution of the input SDI signal.
 - * PAL : Min. 17, Max. 522
 - * NTSC : Min. 23, Max. 623
 - * 720p : Min. 26, Max. 750
 - * 1080i : Min. 21, Max. 1123
 - * 1080p : Min. 42, Max. 1121
- Control range varies according to the resolution of the input HDMI/ Analog signal.
 - * Min. 0, Max. 600

● Luma(Y') Zone Check

- Displays the Luma(Y') level of the input image in colors.
- Can select between [Color Pattern] or [Zebra Pattern].
- When a pixel's Y' level is under 0%(16), the color / diagonal line will be colored Green.
- When the pixel's Y' level is over 100%(235), the color / diagonal line will be colored Red.
- When the Y' level of a pixel is between 0~100%, the pixel is displayed with Gray, except for selected Luma Zone.
- In the [Color Pattern] mode, a 5% zone of the selected Y' level will be colored Pink(5%) and $\pm 10\%$ will be colored Yellow(-10% from Pink) and Cyan(+10% from Pink).
- In the [Zebra Pattern] mode, $\pm 5\%$ of the selected Y' Level will be displayed with diagonal lines.

● Luma(Y') Zone Adjust

- Used to set the Y' level to be colored Yellow, Pink and Cyan in [Color Pattern] mode, or to set Y' level zone to be displayed with diagonal lines in [Zebra Pattern] mode simply by scrolling with the Knob.
- Available values are 0 ~ 100%.
- * See section "Other Functions -> [6] Luma(Y') Check" for more information.

5. Menu Operations

[5] WAVEFORM & FOCUS



● Focus Assist

- Focus Assist helps the shooters to easily find out the exact area in the picture that is in focus, simply by adding colors on the boundaries of the subject in the picture.
- Activates in the order of [Mono On] – [Color On] – [Off].

● Focus Assist Color

- Used to select a color for Focus Assist among red, green, white and blue.
- This feature is available only when the Focus Assist mode is activated.

● Focus Assist Level

- Used to set the edge difference value between the edges in an image.
- Available values are from 0 to 100. Larger value means more sophisticated detail detection.
- Designated color is displayed when the difference of the edges exceeds the previously set value.
- This feature is available only when the Focus Assist mode is activated.

● Range Error

- Used to set whether or not to activate Y MAX, Y MIN, C MAX and C MIN functions.
- The values of Y MAX, Y MIN, C MAX and C MIN are indicated in WAVEFORM/VECTOR.

● Y Max

- Sets the maximum value of Luma(Y') level.
- Available values are from 0 ~ 255.
- Pixels with values exceeding the max Y' level will be displayed as red on the Waveform.

● Y Min

- Sets the minimum value of Luma(Y') level.
- Available values are from 0 ~ 255.
- Pixels with values exceeding the max Y' level will be displayed as red on the Waveform.

5. Menu Operations

[6] AUDIO



● Level Meter Select

- Used to control the Embedded Audio Level Meters.
- Available modes are Off, G1+G2, G2+G3, G3+G4, G1+G3, G1+G4, G2+G4 and 16CH.

● Level Meter Display

- Used to set the display method for Audio Level Meter.
- Available modes are Group and Pair.

● Level Meter Reference

- Display the default Audio Level Meter value.
- Available options are -18dB and -20dB.
- Audio Level Meter within selected value turns to green and exceeded audio level is displayed in yellow. Audio level exceeding -4dB is displayed in red.

● Peak Decay Time

- Sets the reduction time for the max value indication of audio signals.
- Control range is from 0 to 30. Bigger number means a longer display time for max. value.

● Level Meter Size

- Used to control the size of the Audio Level Meter
- Available modes are Small, Small Translucent, Normal, Normal Translucent, Large and Large Translucent.
- In Small, Normal and Large modes, the level meter appears opaque.
- In Small Translucent, Normal Translucent, Large Translucent modes, the level meter appears semitransparent.

● Volume

- Used to control the output volume of the [AUDIO OUT] terminal on the back of the monitor.
- Control range is from 0 to 30.

● Em. Audio Left

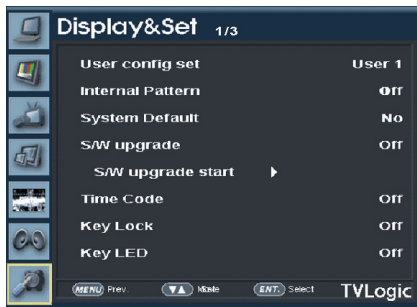
- Used to set embedded audio channel for left audio out of [AUDIO OUT] terminal on the back of the monitor.
- Available values are between CH1 and CH16.

● Em. Audio Right

- Used to set embedded audio channel for right audio out of [AUDIO OUT] terminal on the back of the monitor.
- Available values are between CH1 and CH16.

5. Menu Operations

[7] DISPLAY & SET



● Time Code

- Used to set the Time Code.
- Available modes are OFF, VITC and LTC.

● Key Lock

- Used to lock all buttons except Power, Input select and Menu buttons.

● Key LED

- Used to control the Key Lamp on the front of the monitor.
- If the button with LED is pressed with the KEY LED Off, LED comes on but turns off after 5 seconds later.

● User config set

- Used to save and apply in three kinds of user configurations.
- Available modes are USER1, USER2 and USER3.

● Internal Pattern

- Generates White Pattern internally.
- Selectable range is from 0% to 100% with 5% increment.

● System Default

- Used to initialize OSD values to factory default.

● S/W Upgrade

- Used to upgrade the firmware using the USB memory (Thumb drive).
- Select the S/W Upgrade Start menu to start the USB memory search.
- When the USB memory is detected, the S/W Upgrade Start menu becomes activated.

● S/W Upgrade Start

- Select the S/W Upgrade Start menu to start the firmware upgrade.
- Do not turn off the monitor while the upgrade is conducting.

5. Menu Operations

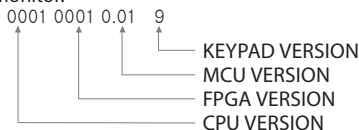
[7] DISPLAY & SET



- **Closed Caption**
 - This item controls the Closed Caption.
 - Available modes are OFF, 708, 608(LINE21) and 608(ANC).
- **Decode Channel (608)**
 - Sets the Channel of Closed Caption 608
 - Available modes are CC1 ~ CC4.
- **Caption Service (708)**
 - Sets the service of Closed Caption 708.
 - Available modes are Service 1 ~ Service 6.
- **OSD Position**
 - This item controls the OSD position.
 - Available values are Center, Top-Right, Bottom-Right, Bottom-Left and Top-Left.



- **F1 Key Mapping**
 - User can select the function for the F1 button.
- **F2 Key Mapping**
 - User can select the function for the F2 button.
- **F3 Key Mapping**
 - User can select the function for the F3 button.
- **F4 Key Mapping**
 - User can select the function for the F4 button.
- **F5 Key Mapping**
 - User can select the function for the F5 button.
 - Selectable functions: Blue Only, H/V Delay, Color Temp, Audio Level Meter, Time Code, Luma Zone
- **Serial Number**
 - Used to display serial number of the monitor.
- **Board Version**
 - Displays the current Program Version of the monitor.



5. Menu Operations

[8] INFORM. (INFO. KEY)

Signal information

Input Channel	: SDI-A
Input Config	: 3G/HD-SDI(3G-B)
SDI Payload ID	: 8C C2 00 01
Video Standard	: 1080 3G-B 2-Str
Sampling	: 4:2:2 YCbCr
Picture Rate	: 23.98
Scanning Method	: Progressive
Bit Depth	: 10-bit
Link Assignment	: Reserved

● Bit Depth

- Displays the Bit Depth information of the Payload ID Byte 4.

● Link Assignment

- Displays the Channel Assignment information of the Payload ID Byte 4.

● Input Channel

- Indicates the channel of the input signal.
- In the 2SI, QUAD MODE, use the KNOB button to change the input signal and the information of the signal will be displayed.
- In the SINGLE MODE, the signal information of the channel will be displayed.

● Input Config

- Displays the current input signal.

● SDI Payload ID

- Displays the values of the Byte 1,2,3,4.

● Video Standard

- Displays the standard of the Payload ID Byte 1.

● Sampling

- Displays the Sampling Structure information of the Payload ID Byte 3.

● Picture Rate

- Displays the Picture Rate of the Payload ID Byte 2.

● Scanning Method

- Displays the Interlace/Progressive of the Payload ID Byte 2.

6. Video Support Resolution

VIDEO SUPPORT RESOLUTION

Input Signal Interfaces	Signal Format (HD-SDI / 3G SDI)	
HD-SDI Quad link (4K)	3840x2160 (23.98/24/25/29.97/30p/Psf)	YCbCr 4:2:2 10bit
	4096x2160 (23.98/24/25/29.97/30p/Psf)	

Input Signal Interfaces	Signal Format (HD-SDI / 3G SDI)	
3G-SDI Quad link(4K)	3840x2160(50/59.94/60p)	YCbCr 4:2:2 10bit
	3840x2160 (23.98/24/25/29.97/30p/Psf)	YCbCr 4:4:4 10/12bit RGB 4:4:4 10/12bit
	4096x2160 (47.95/48/50/59.94/60p)	YCbCr 4:2:2 10bit
	4096x2160 (23.98/24/25/29.97/30p/Psf)	YCbCr 4:4:4 10/12bit RGB 4:4:4 10/12bit
3G-SDI 2-Sample Interleave Dual link(4K)	3840x2160 (23.98/24/25/29.97/30p)	YCbCr 4:2:2 10bit
	4096x2160 (23.98/24/25/29.97/30p)	YCbCr 4:2:2 10bit
3G-SDI 2-Sample Interleave /Square Quad link(4k)	3840x2160(50/59.94/60p)	YCbCr 4:2:2 10bit
	3840x2160 (23.98/24/25/29.97/30p)	YCbCr 4:4:4 10/12bit RGB 4:4:4 10/12bit
	4096x2160 (23.98/24/25/29.97/30p)	YCbCr 4:4:4 10/12bit RGB 4:4:4 10/12bit
	4096x2160 (47.95/48/50/59.94/60p)	YCbCr 4:2:2 10bit
6G-SDI Single link(4K)	3840x2160(23.98/24/25/29.97/30p)	YCbCr 4:2:2 10bit
	4096x2160(23.98/24/25/29.97/30p)	YCbCr 4:4:4 10bit\
12G-SDI Single link(4K)	3840x2160(50/59.94/60p)	YCbCr 4:2:2 10bit
	4096x2160 (47.95/48/50/59.94/60p)	YCbCr 4:4:4 10bit

6. Video Support Resolution

VIDEO SUPPORT RESOLUTION

Input Signal Interfaces	Signal Format (HDMI)	
HDMI Single link(4K)	720x480(60i) 720x576(50i)	RGB 4:4:4 8/10/12bit YCbCr 4:4:4 8/10/12bit
	720x480(60p) 720x576(50p) 1280x720(60p) 1920x1080(50/59.94/60i) 1920x1080(50/59.94/60p)	RGB 4:4:4 8/10/12bit YCbCr 4:4:4 8/10/12bit YCbCr 4:2:2 12bit
	800x600@60Hz 1024x768@60Hz 1280x1024@60Hz 1600x1200@60Hz	VESA
	3840x2160 (23.98/24/25/29.97/30) 4096x2160 (23.98/24/25/29.97/30)	RGB 4:4:4 8bit YCbCr 4:4:4 8bit
	3840x2160 (50/60p) 4096x2160 (50/60p)	RGB 4:4:4 8bit YCbCr 4:4:4 8bit

7. Product Specifications

		LUM-313G
LCD	Size	31.1"
	Resolution	4096 X 2160 (17:9)
	Pixel Pitch	0.1704(H) X 0.1704(V) mm
	Color Depth	1.07B Colors (10bit)
	Viewing Angle	H : 178 degrees / V : 178 degrees
	Luminance of white	350 cd/ m ² (Center)
	Contrast Ratio	1,500 : 1
	Display Area	697.9(H) x 368.0(V) mm
Input	1 X HDMI	HDMI Input (with HDCP)
	4 X BNC	12G-SDI A/B, 3G-SDI C/D Channel Input
Output	4 X BNC	12G-SDI A/B, 3G-SDI C/D Channel (Loop Through Out)
Input Signal	12G-SDI	12Gb/s
	6G-SDI	6Gb/s
	3G-SDI	2.970Gb/s
	HD-SDI	1.485Gbps
	HDMI	480p/720p/1080p/2160P
SDI Input Signal Formats	SMPTE-425M-A/B	1080i(60/59.94/50)
		1080p(60/59.94/50/30/29.97/25/24/23.98/30sF/29.97sF/25sF/24sF/23.98sF)
	SMPTE-274M	1080i (60/59.94/50)
		1080p (30/29.97/25/24/24sF/23.98/23.8sF)
	SMPTE-296M	720p (60/59.94/50)
	SMPTE-259M	480i (59.94), 576i (50)
	SMPTE ST 2081	2160p (30/25/24/23.98/29.97)
	SMPTE ST 2082	2160p (60/50/59.94)
	SMPTE ST 2048-1	2160p (60/50/59.94/30/29.97/25/24/23.98)
Audio In		Embedded Audio, Analog Stereo(Phone Jack)
Audio Out		Interne Speaker (Stereo), Analog Stereo (Phone Jack)
Power		AC100~240V(50~60Hz)
Power Consumption (Approx.)		125W (Max.)
Operating Temperature		0°C to 45°C (32°F to 113°F)
Storage Temperature		-20°C to 60°C (-4°F to 140°F)
Main Body Dimensions (mm/inch)		759.8 x 448.5 x 131.1(mm) / 29.91 x 17.65 x 5.16(inch)
Main Body Dimensions with stand (mm/inch)		759.8 x 494.7 x 309.4(mm) / 29.91 x 19.47 x 12.18(inch)
Weight		19.4kg / 42.77lbs
Accessory		AC Power Cord / Stand
Optional Accessories		-

* The specification above may be changed without notice.

7. Product Specifications

		LUM-318G
LCD	Size	31.1"
	Resolution	4096 X 2160 (17:9)
	Pixel Pitch	0.1704(H) X 0.1704(V) mm
	Color Depth	1.07B Colors (10bit)
	Viewing Angle	H : 178 degrees / V : 178 degrees
	Luminance of white	850 cd/m ²
	Contrast Ratio	1,450 : 1
	Display Area	697.9(H) x 368.0(V) mm
Input	1 X HDMI	HDMI Input (with HDCP)
	4 X BNC	12G-SDI A/B, 3G-SDI C/D Channel Input
Output	4 X BNC	12G-SDI A/B, 3G-SDI C/D Channel (Loop Through Out)
Input Signal	12G-SDI	12Gb/s
	6G-SDI	6Gb/s
	3G-SDI	2.970Gb/s
	HD-SDI	1.485Gbps
	HDMI	480p/720p/1080p/2160P
SDI Input Signal Formats	SMPTE-425M-A/B	1080i (60/59.94/50)
		1080p (60/59.94/50/30/29.97/25/24/23.98/30sF/29.97sF/25sF/24sF/23.98sF)
	SMPTE-274M	1080i (60/59.94/50)
		1080p (30/29.97/25/24/23.98/24sF/23.8sF)
	SMPTE-296M	720p (60/59.94/50)
	SMPTE-259M	480i (59.94), 576i (50)
	SMPTE ST 2081	2160p (30/25/24/23.98/29.97)
	SMPTE ST 2082	2160p (60/50/59.94)
	SMPTE ST 2048-1	2160p (60/50/59.94/30/29.97/25/24/23.98)
Audio In		Embedded Audio, Analog Stereo (Phone Jack)
Audio Out		Internal Speaker (Stereo), Analog Stereo (Phone Jack)
Power		AC100~240V(50~60Hz)
Power Consumption (Approx.)		195W
Operating Temperature		0°C to 45°C (32°F to 113°F)
Storage Temperature		-20°C to 60°C (-4°F to 140°F)
Main Body Dimensions (mm/inch)		759.8 x 448.5 x 131.1(mm) / 29.91 x 17.65 x 5.16(inch)
Main Body Dimensions with stand (mm/inch)		759.8 x 494.7 x 309.4(mm) / 29.91 x 19.47 x 12.18(inch)
Weight		23.0kg / 50.70lbs
Accessory		AC Power Cord / Stand
Optional Accessories		-

* The specification above may be changed without notice.



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